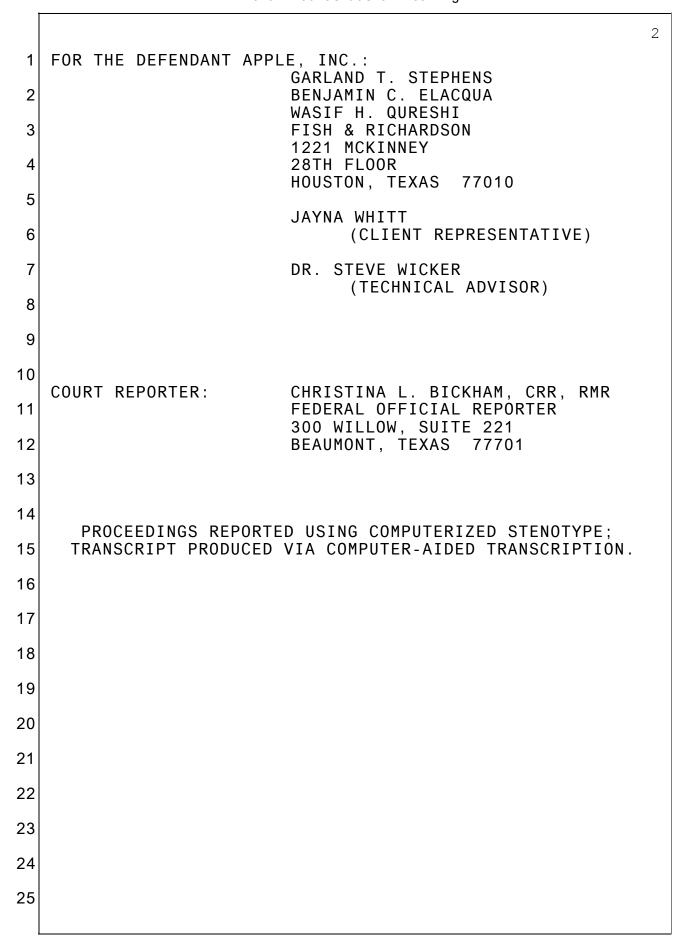
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1	UNITED STATES DISTRICT COURT EASTERN DISTRICT OF TEXAS LUFKIN DIVISION		
3	PERSONAL AUDIO, LLC DOCKET 9:09CV111		
4		AUGUST 31, 2010	
5	VS.	10:04 A.M.	
6	APPLE, INC., ET AL	BEAUMONT, TEXAS	
7			
8	VOLUME 1 OF 1, PAGES 1 THROUGH 150		
9	REPORTER'S TRANSCRIPT OF CLAIM CONSTRUCTION HEARING		
10	BEFORE THE HONORABLE RON CLARK UNITED STATES DISTRICT JUDGE		
11			
12			
13	APPEARANCES:		
14	FOR THE PLAINTIFF: JACOB	M. HOLDREITH A. MORTON	
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25			



INDEX PAGE "person of ordinary skill in the art" "player" and "audio program player" "audio playback unit" "programmed digital computer" "file of data establishing a sequence" "sequencing file" "playback session sequencing file" "receiving" "data communications link" "downloading...from one or more server computers" "selected audio program segments" "a collection" "means for storing a plurality of program segments, each of said program segments having a beginning and an end" "output means for proceeding audible sounds in response to analog audio signals"

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6
   technical expert, Dr. Steven Wicker. From the client we
2
   have Jayna Whitt, who is in-house counsel for Apple, and
   Katie Prescott, also in-house counsel for Apple. A law
   student is with us today, Claire Devine --
4
5
              THE COURT:
                          Welcome.
6
              MR. STEPHENS: -- and my colleague, Wasif
   Qureshi.
8
              MR. QURESHI:
                            Good morning, your Honor.
9
              THE COURT: All right. Very good.
10
              Why don't we go ahead and start with the
11
   "person of ordinary skill in the art"? There seems to be
12
   some agreement on the definition.
13
              So, Ms. Mullendore, let's go ahead and put
   that up; and we'll label this as Court's Exhibit 1.
14
15
              And just for the record, from time to time,
16
   I'm going to have proposed definitions and other items
   which I'll label or designate as court's exhibits; and
17
   they'll be part of the record to make it easier for one
18
19
   reading the transcript to follow.
20
              But this, I think, is basically the proposal
21
   of Personal Audio that Apple agreed to with some caveats.
22
   Let me first -- there shouldn't be any objection to it.
23
   But any objection to this definition of "one of ordinary
   skill in the art" as shown on Court's Exhibit 1 from
24
```

Personal Audio?

```
MR. HOLDREITH:
                              No, your Honor. You're right.
1
2
   We have no objection.
3
              THE COURT:
                          Okay. In Federal court, you will
   want to stand.
4
5
              MR. HOLDREITH: Yes. sir.
6
              THE COURT:
                          Okay. Let me ask Apple.
7
   a couple of things that you called "caveats."
8
              Let's put the first one up on the screen if we
9
   could.
10
              And your first caveat -- and this would be at
11
   Document 175 -- was that (reading) Apple denies that such
12
   a person would have the expertise to design and develop
13
   audio compression algorithms or speech recognition
   algorithms that would be required to build the preferred
14
15
   embodiment if it were to be adapted to play music other
16
   than player piano-type music using the musical instrument
17
   digital interface described in the patent.
18
              Well, counsel, let me ask first: Are you
19
   saying that audio compression such as MP3 files weren't
20
   known back in 1996?
21
              MR. STEPHENS: Your Honor, that is almost
22
             So, MP3 was brand-new in 1996.
23
   developed by a research institute in Germany called the
24
   "Fraunhofer Institute." It was not widely deployed at
25
   the time.
```

THE COURT: But it was a known technology.

MR. STEPHENS: It existed --

THE COURT: And there were other compression files at the time, weren't there?

MR. STEPHENS: So, there are a variety of different types of compression. There were certainly general purpose compression algorithms that were known that were, for example, not specifically adapted to audio. MP3, your Honor, was the first really popular compression mechanism for audio specifically that relied on a model of hearing to throw away some of the information to greatly increase the amount of compression that was achievable while still having a good quality of audio. That technology was very new in 1996. It was also heavily protected by patents.

THE COURT: Well, isn't what somebody -- I mean, when one of skill in the art supposedly reads the journals and reads what's going on, we're -- I have not seen a case talking about the dumb person of skill in the art or the illiterate person of skill in the art. It's a hypothetical construct. But at some point don't I, as a court, have to assume that -- just like we assume that I have read all of the recent Federal cases, it may not be actually true that every single judge and lawyer has read every single thing the Supreme Court wrote in the last

two weeks. But at some point -- I mean, we're certainly responsible for knowing it.

MR. STEPHENS: Your Honor, I certainly think it's true that a person of ordinary skill in the art in 1996, if they were investigating compression algorithms, could have learned about MP3.

THE COURT: Well, and then -- are you saying that after a patent application is made or after a patent is issued, the fact that a new accused device may incorporate some other new technology together with the patent art, somehow that doesn't make it infringing?

MR. STEPHENS: No, your Honor. Actually the point that we're making is a bit different; and that is that if you look at what's disclosed in the patents-in-suit, the compression algorithms that are present there are not suited to achieving high levels of audio compression while still having a reasonable quality for anything other than speech.

THE COURT: All right. Let me be very clear, then. And this is what concerns me. I understand that later on you may have an enablement argument or in terms of means-plus-function you may have, you know, a limited structure as disclosed. But what concerns me is you're bringing it up at this point of "person of ordinary skill in the art" and I'm not hearing a good reason for taking

up time in your brief and taking up my time to -- with this caveat.

MR. STEPHENS: Fair enough, your Honor. I think that it doesn't directly affect the "person of ordinary skill in the art" itself; so, we do agree to the definition that you proposed. We raised that caveat because I think it does relate somewhat to the written description and some of the arguments that Personal Audio have made about what a person of ordinary skill in the art would read into the specification.

But I also understand what you're saying about enablement, and we're not making enablement arguments here today.

THE COURT: Or, for that matter -- well, okay.

And then your second caveat --

And go ahead and put that up, please,

17 Ms. Mullendore.

-- was that (reading) Apple denies that a person described above would have been able to design and develop the iPod -- and this one, I guess, concerns me even more. Actually your brief says (reading) would be able to design and develop the iPod, which required numerous innovations and a wide range of technologies to become a reality in 2001.

What does that little remark have to do with

anything? I mean, surely -- well, let me ask. I mean, are you going to argue that a complicated technological device can't possibly be infringing if it has more than one technology in it?

MR. STEPHENS: Not at all, your Honor. The real issue, I think, is whether or not some of the constructions that are being urged by Personal Audio, which appear to us to be directed at a device that they were not capable of building, are appropriate given the level of ordinary skill in the art and the disclosure of the patent.

THE COURT: Okay. I guess partly for your benefit and partly for the benefit of general counsel of Apple since I don't believe they've been in my court before, you run the risk of burying some good arguments under a load of "difficult to wade through" things.

I don't see that this -- I mean, I do understand -- believe it or not, I really do understand that at some point you're going to be raising enablement, inadequate description, and so forth. But this particular argument, especially this second caveat, starts to me to run very close to a violation of Rule 11.

I mean, I don't know of any authority for the proposition that just because someone couldn't build the iPod, that affects the person of ordinary skill back in

1986 of this particular patent or the fact that iPod has other technologies doesn't make it noninfringing. If you've got some authority for that proposition, fine, let me see it; but I've not seen that case.

And, so, I'm going to caution you. Let me see your -- and I think you've got some good arguments somewhere there, but it takes a long time to get to them. I want to see those up-front, and you're well advised to focus in on those and not try to raise them over and over and over again. This is just a suggestion.

I understand a Court of Appeals will sometimes look at that last point of error, but sometimes they don't. And this -- I mean, to toss out something like someone in 1996 couldn't build the iPod, well, yeah, right. If they could have, they would have built it.

MR. STEPHENS: Your Honor, if I may, I don't want to belabor this; but I do feel the need to justify this at least a little bit. There is a construction of "player" being urged by the plaintiff in this case that I think reflects a device that they were not capable of building.

THE COURT: Okay. Well, then make that argument to me when we get to "player" but not -- I mean, we're talking about who as one of ordinary skill in the art in 1996 would understand this particular patent, not

who could build the iPod, unless there's been some change in the law of what one of ordinary skill in the art is.

I mean, maybe a recent case came out and I missed it; but I don't see how whether you could build that or not has anything to do with who was of ordinary skill in 1996.

MR. STEPHENS: Well, your Honor, the point is only that you can't tailor your claim to a device you were --

THE COURT: Sure.

MR. STEPHENS: -- not capable of building.

That really is the premise for this statement, and that's all.

THE COURT: Okay. Again, raising that argument at this point seems to me to be coming very close to almost frivolous when -- and more importantly from your point of view, it's burying perhaps a good argument in something that just, in my view, kind of wastes my time.

I'm reading through it and thinking, "Okay.

They've got a good argument here because it's right up-front"; and I go, "Wait a minute. What is this?"

All right. So, both sides agree to what was on Court's Exhibit 1 as "one of ordinary skill in the art." Apple, for what it's worth, has pointed out some

25 facts that don't seem to have much to do with anything

with what one of ordinary skill in the art is. Maybe those theories will come up later in other arguments.

Why don't we now take a look at the definitions of "player" and "audio program player." Now, I understand that Apple has included in that the "programmed digital computer." I'm going to first separate those out, and let's look at "player" and "audio program player."

Just to be sure -- and I think this might not even need a question, but it's easier to nail it down.

Do both sides agree that what we're talking about here are devices or apparatus claims? Personal Audio?

MR. HOLDREITH: Yes, sir.

THE COURT: And Apple?

MR. STEPHENS: Yes, your Honor.

THE COURT: Okay. Now, the specification describes an audio player device shown at Figure 1 of -- in Figure 1; and it's at 103. I think it's Item 103 in Figure 1 -- has a number of components that are described at Column 4, includes a player software.

Let me ask Personal Audio. I understand that you've dropped the idea of being self-contained because it's got all those things in it, right?

MR. HOLDREITH: Yeah. Apple pointed out to us that there is an embodiment that has a separate keyboard,

a separate monitor. And that's not what we intended by "self-contained," but we understood the ambiguity they were raising so --

THE COURT: Okay. So, I don't have to worry about that part anymore?

MR. HOLDREITH: Correct.

THE COURT: All right. Tell me what "personal" adds to the definition. You want "personal" in there. And this may also tie into "individual listener." But why does it have to be "personal"?

MR. HOLDREITH: It does tie into "individual listener" as well. And the dispute that we're asking the court to resolve over claim scope is that Apple contends that the "player" claims read on a prior art device that was for broadcasting. It was used in a radio station by a DJ to send music out over the airwaves to a general audience.

In the specification of the patent, the inventors were very clear that they were criticizing broadcasting and they viewed broadcasting as a problem they wanted to overcome. And, so, we've pointed out a case, the *Kinik* case, that holds when you demean prior art, criticize prior art, characterize it as a problem, the court can take into account the goals of the invention.

THE COURT: Okay. Let me hear from Apple. Exactly what is this prior art device that you think -- in other words, they're trying to distinguish; and I was trying to figure out what are the various things that are used in radio broadcasting that you think are involved here.

MR. STEPHENS: Okay, your Honor. There is a device called the "digital audio delivery work station." It ran on a PC very, very much like the preferred embodiment. It was used to play back playlists. You could download playlists. The Patent Office has rejected all of the claims of the '178 patent over that piece of prior art. I don't think there is much dispute that all of the elements of the claims are present in that particular piece of prior art.

THE COURT: Okay. Describe -- and I think I know what you're talking about because in '96 I was actually placing radio ads. So, tell me, just for record purposes and to be sure I'm not -- I'm not supposed to be reading in my own information into these things; so, give me a little bit more information on how this radio system worked.

MR. STEPHENS: Okay. Before I do that, your Honor, I would just like to say I think it is inappropriate to construe the claims to avoid prior art.

THE COURT: Oh, I understand that. But the arguments have been made focusing in on this; so, I want to find out what it is you're talking about.

MR. STEPHENS: Fair enough, your Honor. Like I said, it's a player that looks very much like the system that's described in the patent. It ran on a PC. It had a sound card. It was not used only in broadcasting, although certainly that was a common use for it.

THE COURT: Okay. Let me -- is this the -- about that time there were a number of small radio stations. Basically they became one-person operations and the mother station basically downloaded information and then that one DJ actually sounded or acted like it was a huge, normal station and they were able to run those playlists and so forth.

MR. STEPHENS: That's correct, your Honor. So, this system was, I think, probably around this time, in the mid Nineties and early Nineties, the most popular radio automation system in existence; and it did exactly that. You could control a number of radio stations from a central location, download playlists to them, transfer audio over very expensive but existing high-speed data links to the machines around the country.

They stored the audio on hard drives which

were pretty expensive in those days to store that much information but available and then were used to play back playlists, essentially to automate all of the both programming content and advertisements and the like that a radio station would normally play.

THE COURT: Okay. And, so, this is what you're trying to make sure that your -- or you're saying that the patent doesn't cover that because it was criticized in the opening part of the patent itself.

MR. HOLDREITH: Your Honor, that's correct; and we're relying on the same law that Apple cites in its brief at page 14 where they say (reading) the purpose of the invention should not be disregarded when construing claim terms. They cite a case where they made this law. It's called "Apple Computer versus Articulate Systems."

So, I want to be clear. We're not just asking the court, "Gee, we'd like to be given a defense against prior art here for the sake of having a defense." But, rather, we're relying on a claim construction canon that both sides agree on; and that is that when the inventors criticize prior art and state a purpose of the invention -- here, individual personalized customized listening -- and when they criticized the broadcasting prior art, it is, in fact, appropriate to take that into account in construing claims.

THE COURT: Well, take a look, if you would, at the preferred embodiment, Figure 1.

Can we put Figure 1 up on the screen?

I mean, Figure 1 has at -- and I believe it's

Item 113 -- a speaker, or speakers. And at --

Yeah. It's right up there at the top, and I don't think you even have to flip it.

And then if you take a look at Column 7, lines 49 to 51 and then 61 to 63, it talks about the invention being used in the car. And I would assume that everybody in the vehicle can hear what's being said; so, why should I put in the definition "personal" or "individual" when even in a little sports car there is likely to be two people there and in a lot of cars there's going to be four people.

And this is not embedded in the ear or just coming through earphones; these are speakers. Anybody who happens to be -- I mean, the speaker may be little; but the automobile embodiment that you talk about, clearly it's going to be heard by the people in the vehicle. So, what does "personal" mean or what does "individual listener" mean?

MR. HOLDREITH: "Personal" and "individual listener" means that the person who has control over the playback, who can decide to skip back, skip forward,

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choose this song and not that song, choose this collection and not that collection -- that's the person listening to the music coming out of the player.
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In a broadcasting situation you have a DJ who is choosing music for a general audience. That general audience has no control over what they're hearing. They can't skip back. They can't skip forward. They can't tell that DJ, "We'd like to listen to a different kind of programming or listen to this content in a different order."

So, "personal" and "individual" means it's a player that I control and I'm the consumer of the music.

And I think that's a meaningful distinction that a jury can sort out pretty easily. You're --

THE COURT: Maybe the user listening?

MR. HOLDREITH: Yes, sir.

THE COURT: Or the user who is listening?

MR. HOLDREITH: That's right.

THE COURT: Okay. Now, Apple wants this limited, it seems, to desktop and laptop computers. But if we take a look at Column 4, lines 25 through 35, I mean, we have -- right there in -- I mean, we have this language of, you know, "illustrative embodiment," "host computer," "audio player device," "advantageously implemented." I mean, when you have things like

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"illustrative embodiment" and "advantageously implemented," those aren't exactly language of requirement as we see in some of the cases. Those seem to be "here are some examples" language.
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So, where do you come up with or how do I get away with -- let's say you want me to write the opinion in your favor that the Federal Circuit won't just start to laugh when it shows up on their doorstep. And you know on appeal they're going to be saying, "Well, your Honor's illustrative embodiment advantageously implemented" -- and then we can go on to Column 7.

That next slide, Laura.

At lines 41 to 44, lines 53 to 57, lines 63 to 66, it talks about "alternatively" and "may be implemented." I mean, there is just endless language of giving choices. So, where do we get off saying, "Oh, just laptops, just desktops"?

MR. STEPHENS: Your Honor, if I may, I want to say one quick thing about broadcast; and then I'll address your point.

THE COURT: Sure.

MR. STEPHENS: I would like to point out that in the original application that led to both of the patents-in-suit -- because the later one is a divisional of the earlier -- there were claims specifically directed

to broadcasting. So, this notion that broadcasting was disclaimed directly conflicts with the file history of both patents.

Those claims were divided out in response to a restriction requirement and prosecuted separately for a number of years and then ultimately canceled in their entirety; and a whole new set of claims was put into the applications, I think in roughly 2007, which are almost identical to the ones in the original '076 patent.

So, basically you had a division between the client side of the system and the server side. The server side was described as a broadcasting system. So, I think this notion that broadcasting has been disclaimed just makes no sense in view of the file history.

Now, with respect to the preferred and alternate embodiments, your Honor, it is true that there are a number of embodiments that are described; but all of the hardware embodiments, including the ones that your Honor has identified, those are all generic PC hardware. Most of the embodiments that are described in the patents are a variation in software and, in fact, there really is no technology in the patent other than generic PC hardware plus software. So, things like IrDA were standard laptop and desktop hardware in 1996.

I don't think there's any statement in the

patent anywhere that a PDA could be used to implement the invention. Given that Dr. Almeroth has opined that even a regular desktop computer didn't really have enough space to store songs, it's a little hard to see how something you could stick in your pocket at the time could do that. So, I don't think that really was an alternative embodiment for the player.

THE COURT: Well, except that they talk about -- I'm looking at Column 7, line 57, where it actually talks about -- it starts at 56 -- (reading) standard feature in all notebook computers and PDAs. So, we're already talking about PDAs specifically being mentioned, which is a little bit different than notebooks and desktops.

But I guess more importantly is -- I mean, there are cases that say if the only thing described is a specific embodiment and that's all it is and the language makes it clear like "the invention is" when you start off in the summary or -- as opposed to "illustrative embodiment," "advantageously implemented" -- I mean, you've got to agree, I think, they are using some pretty broad opening language here in terms of what -- you know, the concept they're talking about.

MR. STEPHENS: I will agree with that, your Honor. I would point out, though, that the PDA -- again,

I don't think the patent is ever talking about that being the player. It's a remote control or an example of the device that has the IrDA in it, not something that could actually play back audio.

But regardless of that, I understand your point. There are a number of embodiments described in the patent, and we're not saying they're limited to a single one of those embodiments. What we're saying is the range of embodiments that they're entitled to is really defined by software plus generic laptop or desktop hardware because that -- all of the embodiments are implemented on a laptop or desktop.

Now, I do understand your Honor's concern about limiting even to that. Our concern, I think, is more that a jury is going to find a word like "player" confusing; and it suggests an interpretation of the claims that actually excludes that preferred embodiment that's based on a laptop or desktop.

THE COURT: Well, I mean, I'll ask the question maybe a different way. You've got embodiments and they're shown as not the only embodiment but typical embodiments and you've got a device -- I mean, clearly, you know, chips have become -- you know, the size has become smaller. I mean, what used to be in a room got down to a small desktop thing or the size of a desk and

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is now -- we can hold it in our hand. Better chips, better technology, and so forth.
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But if all we have is a device of just modern equivalents to the components disclosed, why should that be limited out in my definition of "player" by saying, "Oh, it has to be a laptop or a desktop"?

I mean, I understand that you can come up with a better way of implementing a patented idea. You can make the chip smaller. You can make the -- well, I'll give you an example. Someone invents the airplane wing in the days of wood covered with fabric and it gives lift because it's got a curved top surface and the air brushing over it provides lift. Two years later somebody invents aluminum. Suddenly you've got stronger wings. You can put on a stronger -- because the air frame is aluminum, you can put in a stronger engine and you can go faster. I mean, are you going to argue, "Oh, well, that's not a violation of the patent on the shape of the wing because it's now made of a different material"? It's still the shape of the wing.

MR. STEPHENS: Well, that depends, your Honor. If the claims say that they are -- say, for example, to a jet plane. You could not build the jet plane out of the wood that was available at the time the patent was --

THE COURT: Yeah, but I'm talking about a

claim to a wing, the wing design. And then they give a description of "and one way of doing it would be wooden struts covered with cloth" and what we're really talking about is the airfoil shape.

And later, you know, within two years -obviously this didn't happen. But within two years
someone comes up and says, "Oh, aluminum is now invented;
and we can make the struts stronger. The air frame can
hold larger engines, can take more stress. The aluminum
covering is stronger."

Sure, it's -- the shape isn't the be-all and end-all; it's just a part of the new device; but you're still going to wind up facing an infringement suit and a claim for some royalty over that shape, it would seem to me. You don't just get to say, "Oh, we've come up with a new material for the same old shape; we don't infringe."

MR. STEPHENS: We're not arguing that at all, your Honor.

I think our concern really about the construction of "player" is primarily one of jury confusion, and I think we would be prepared to concede that the claims can cover something beyond a desktop or a laptop.

But it is necessary, I think, for the jury to avoid confusion that the construction that your Honor

gives them make clear that the preferred embodiment -i.e., a laptop or desktop -- is part of what's claimed.

A player, in other words, is not some personalized

playback device for an individual listener that you can

stick into your pocket that was not disclosed and not

enabled by the patent; but, instead, it's player software
that runs on a laptop or desktop.

And maybe there is some limited range of hardware embodiments that might also be included even though there is really no non-PC hardware disclosed in the patent that would be potentially an embodiment of a player.

Like I said, our primary concern is that if you adopt a construction like what Personal Audio has proposed, not only do you incorporate the plaintiff's name into the construction, which seems a little odd to say the least, you also strongly suggest something like a portable player which -- there is really no dispute -- is not described in the patent other than a notebook computer.

THE COURT: All right. Well, let me suggest this construction.

And, Laura, go ahead, if you would, and put up the...

And this is in Court's Exhibit 2. (Reading)

"Player" and "audio program player" mean a device that reproduces sound from digital audio content.

Now, it seems to me, taking a look at the claims -- and I'll just take claim 1, for example -- all the different things it has and does, the means for storing programs, the means for receiving and so forth, all of the other things that go on are set out in the various claims; and the preamble is just talking about what is a player.

I don't see why or how I should try in "player" to define the entire invention. It seems to me what a player actually does is going to be in all of these other elements of each individual claim. I'm not sure that just limiting it to one kind of laptop or whatever is going to make it, given the language used, the "advantageously," the "such as," and so forth language.

But let me hear first from Personal Audio.

What objections do you have to this definition?

MR. HOLDREITH: Your Honor, this is not exactly our construction and -- the main dispute that it leaves potentially open is we may be arguing to the jury about whether the player has to be controlled by the listener, the personal -- the individual who is listening to the music. I can argue that to the jury. It's

probably a fine line whether that's claim construction or whether that is a necessary consequence of all the limitations in the claim. But I think that's the issue that's not finally resolved by this construction.

I do certainly agree with the court that a player can't be limited to a desktop or a laptop. And Mr. Stephens may have overlooked, for example, Column 7, line 66, specifically says (reading) a portable computer or simplified player; and, so, we certainly agree that it would be error to limit it to a desktop or a laptop.

THE COURT: All right. You think that this should somehow --

All right. Well, let me first hear from Apple. What objections do you have to this definition of "player"?

MR. STEPHENS: Your Honor, the problem we have with this is that it suggests that there is an actual hardware invention here. Remember, this is the first limitation that the jury is going to hear about. And "a device" sounds like a portable player, which isn't disclosed.

If your Honor were prepared to include, for example, exemplary language -- "a device, for example, a laptop or desktop" -- just so the jury would be clear that it includes the preferred embodiment and is not

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limited to some sort of special purpose hardware device,
   then I think we might be prepared to live with it.
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              My concern is that "a device" sounds like
   something other than a laptop or desktop computer.
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   That's the preferred embodiment, and the jury would be
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   confused.
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              I also do have some grave reservations about
   Mr. Holdreith's comment that he's going to argue a claim
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   construction that he's apparently prepared to surrender
   now to the jury at a later date. Your Honor --
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              THE COURT: So, I take it that, Personal
   Audio, you would prefer it to say something like "a
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   device used by a listener that reproduces sound from
   digital audio content"?
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              MR. HOLDREITH: Yes, sir, something like that.
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              THE COURT: And let me hear from Apple. I
   mean, I already understand your objections to this. But
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   if I put in the words "used by a listener," how much,
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   from your point of view, more wrong would that be than is
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   already up there?
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              MR. STEPHENS: Your Honor, I would say "one or
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   more listeners" might be okay. I think this --
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              THE COURT: Well, "a" is one or more.
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              MR. STEPHENS:
                             I don't think a jury
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   necessarily will appreciate that. I understand the
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point, and I agree with you as a matter of patent law.

THE COURT: Okay. I -- all right. I may have to make sure they understand that in patent language "a" can mean one; it could mean a whole carful.

MR. STEPHENS: Sure.

If I may, your Honor, just put up one quick slide --

THE COURT: All right.

MR. STEPHENS: -- to suggest what my concern is about the "device" language.

This is what I think a jury thinks a "player" is, not a laptop or a desktop computer. It's just not the first thing that comes into mind. If you pick a man off the street and say, you know, "Have you seen a player," they don't think of a laptop or desktop computer; but that's the preferred embodiment.

The same thing with "a device," right, a device for playing audio. You don't normally think of your laptop or desktop computer first even though, again, that's the preferred embodiment. So, I'm concerned that both the word "player" and the word "device" alone without some indication that it must cover the preferred PC embodiment is going to be confusing.

THE COURT: All right. Okay. Let's go ahead, then, into the next one, "audio playback unit." This is

at claim 178 -- I'm sorry -- patent '178, claim 14.

I guess the first thing I noted is that this seems to have been withdrawn because it's no longer in the joint claim construction chart; but on the other hand, it's still in the briefing. So, have we reached an agreement that I don't know about? Like I say, it's not on the chart anymore; but there still seems to be a little dispute in the briefing. Where are we on this one?

MR. HOLDREITH: Your Honor, my understanding is Apple withdrew that request for construction; but I'll --

MR. STEPHENS: That's correct, your Honor. We no longer request it to be construed, and we think the ordinary meaning is sufficient.

THE COURT: Well, what is the ordinary -- I mean, earlier you were arguing it's the same thing as the player and the audio program player. Of course it's part of comprising language; so, what --

MR. STEPHENS: I'll be honest, your Honor.
That construction was driven by one of the defendants that's no longer in the case.

THE COURT: Okay. So, I'm not going to run into a problem later on with the respective experts in this case arguing over it. Is there any really

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disagreement that in that claim 14, the audio playback
   unit has to be part of or some component of that player,
   however I define "player"?
              MR. STEPHENS: We would not argue otherwise.
              THE COURT:
                         Okay. And, Personal Audio, you're
   the same, right?
              MR. HOLDREITH: We agree, your Honor.
              THE COURT:
                          Okay. We'll be out of here before
   lunch if they're all that easy.
              Next, we get to "programmed digital computer";
   and this is in the '076 patent, Claims 14 and 15.
   Personal Audio says don't need a construction. Apple
   wanted it to be the same as the "player" and the "audio
   program player."
             The term only appears in the claims and not in
   the specification; so, why would "programmed digital
   computer," which is kind of a basic, almost elementary
   kind of a word or construct -- why should that be
   anything other than what we find in any standard
   dictionary from Apple's point of view?
              MR. STEPHENS: Your Honor, I concede that our
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   concerns here are substantially less. I do think that a
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   programmed digital computer comes closer to invoking, in
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an ordinary juror's mind, the embodiment that is

disclosed. I think our primary concern was to try to

sort of develop a uniform construction here; but again, I think exemplary language about a laptop or desktop would satisfy us.

THE COURT: Okay. Laura, go ahead and put up the proposal we're thinking of.

Okay. This will be under Court's Exhibit 4.

I have (reading) "programmed digital computer" means a computer that consists of one or more associated processing units and that is controlled by internally stored programs.

And I think that is just almost a basic textbook definition of what a programmed digital computer is because that's a fairly simple, basic word or term.

Any objection -- there doesn't seem to be a lot of dispute at this point; but just to avoid any later problems, any objection to that, from Personal Audio?

MR. HOLDREITH: No objection from Personal Audio, your Honor.

THE COURT: Okay. What about from Apple?

MR. STEPHENS: Your Honor, honestly I think
that we would prefer the ordinary language to that. I
just think it's a bit confusing. Our concern was really
about just making clear that a laptop or desktop is
within the scope of the preamble.

THE COURT: Well, I guess when you talk

about -- actually this is about as ordinary a definition as I could come up with since it's, I think, the IEEE standard definition for "programmed digital computer."

And the first thought I had when I heard you were fighting about this is, "What? They think there is going to be an analog computer involved here somehow?"

I mean, obviously it's digital. And programming -- the only thing is since it's programmed, it has -- that has some meaning there. But what other objection do you have to -- I mean, if someone really wants to know what this one means --

MR. STEPHENS: Let me explain the concern I have, your Honor.

THE COURT: Okay.

MR. STEPHENS: I guess the reason why we still think that the exemplary language would be useful is that today "computer" means something different than it did in 1996. People weren't carrying around smartphones that they could use to send and receive email and play video games and things like that in 1996. Granted, PDAs existed; but they were extremely limited.

So, I think a "programmed digital computer" does -- or did in 1996 -- evoke the thought of the preferred embodiment, a PC. I don't think in 1996 a "programmed digital computer" really invoked the motion

of a PDA which was physically incapable of doing what the preferred embodiment did and, I think, even physically incapable of performing what's claimed.

Today that's different. Today the technology has changed dramatically, and the iPhone is a far more powerful computer than the desktop that's described in the patent. So, that's why we have this concern that we just want to make sure that the jury understands that the preferred embodiment is within the scope of the preamble.

THE COURT: Okay. All right. Let's move on, then, to Number 7; and this would be -- or what I -- those numbers are just numbers in the listing that I have. I don't think they really come from anywhere else. And it's this group, the "file of data establishing a sequence" which is in the '076 patent at claims 1 and 14, and the "sequencing file" which is in the '178 patent at claim 1, and "playback session sequencing file" in the '178 patent at claim 14.

Let me ask Personal Audio. Now, you seem to want to make it clear that a sequencing file is not just a playlist. But aside from the fact that maybe you're concerned that jurors don't understand that data underlying a list of names that identifies them allows them to be manipulated. In other words, there is not just a list of names in a playlist; there's actually

other data there. Isn't it really just a playlist?

MR. HOLDREITH: It can function a lot like a playlist, your Honor. That's right. Our concern is exactly what you just said, your Honor. But the sequencing file is -- we focused on that because it appears in so many limitations, and it was discussed significantly in the file history as something the examiner wanted to hear about and the patent attorney talked about. It's not familiar to, I don't think, laypeople. It certainly had to be explained to me.

And what we're trying to do is make it understandable to the jury that the reason the sequencing file comes up so often in the claims is that the computer goes back to the data in that file when it's making decisions about what to play next, either because it gets to the end of a song or because somebody pushes a command, like a skip or a skip back.

THE COURT: But in each of the individual claims -- and I'll take Number 1 as an -- claim 1 of the '076 patent as an example. What is done to this sequence file is set out in other claim elements. So, for example, in claim 1 you have, in the second element, (reading) a means for receiving and storing a file of data establishing a sequence. And then later on you have (reading) means for reproducing the programs established

by the sequence. And you have other things that can be done to the sequence, but that's set out in the individual claim. The other claims have slightly different things that are done to the sequence. Why should I define "sequence" as including the things that are actually done to it when the things that are done to it are set out in other claim elements in each individual claim?

MR. HOLDREITH: Yeah. I think that's an excellent question. That's exactly -- we agree with your understanding of the claim; and this is only intended as an aid to the jury, not to define the sequencing file so much but to just crystalize for them in an easy way what the sequencing file is and what it does, that it's something -- the computer uses that data to make decisions about what to play next.

Once you understand that, it's much easier to follow through the rest of the claim. I think it can be difficult -- I mean, I can certainly explain this to a jury; and Dr. Almeroth can explain it in terms of the other limitations. But it makes it so quick and easy to crystalize and understand what that sequencing file is and what it does if you just get the short explanation that it's a file of data that the computer uses to play back songs and to respond to commands. And if you have

that knowledge when you go through the claim, it is far easier to understand. So, it's intended to be an aid to the jury so they can understand this claim quickly and easily.

THE COURT: Okay. So, I take it, then, when I ask you almost the exact same question, you have in your proposed definition the -- this emphasis on the file that is received by the player. And actually that's right there in the claim language and in the descriptions of these things, that it is being downloaded from the host computer or the server or so forth. You're just trying to re-include that back into the definition to make it easier to explain?

MR. HOLDREITH: Yeah. It's solely intended to make it easy for the jury here, your Honor.

There is a dispute -- I'll anticipate a little bit -- about whether the player has to access the file or use the data as it goes. That's in the argument, not in the proposed construction. I just wanted to make it very clear we disagree with that proposal.

THE COURT: Okay. Let me ask Apple. You seem to argue that the phrase "a file that is received" that they use broadens the claim somehow. But isn't that language about being received right there in claim 1 of the '076 patent?

And take a look -- I guess we can put it up on the screen, Column 46. If you take about line 18 -- and this is just an example -- "means for receiving." So, while on one hand I've discussed with Personal Audio the fact that I'm not likely to put being received in the definition, it's one of the other claim elements. How -- are you going to argue that in this particular claim that's not one of the things that's described as being in there?

MR. ELACQUA: Your Honor, Ben Elacqua for Apple.

No, we're not. And it says "means for receiving" and -- "means for receiving and storing," part of the means-plus-function limitations. Later on we'll get into the structure for what does the receiving; and there is no question, I think, that the structure for "receiving" dictates that the sequence file is going to be received.

Now -- if we could have the slides back for one second.

What Personal Audio is attempting to do here is now bring back in the word it struck out in the file history as part of their amendment to this particular claim, to the '178 claim 1, where they crossed out "receiving" and added this (reading) data communications

link for downloading a separate sequencing file.

Now with the construction that they are proposing, this sequencing file would simply be received, which I think is confusing because they struck "receiving" out and replaced that with this particular method for receiving, downloading via a data communications link.

And I'd also point out, your Honor, that it's exactly the contents of the sequencing file that is downloaded that we're trying to convey to the jury here.

And if you go to claim 1 of the '178 patent, I think this is a good place to look at it.

Khoa, could I have Slide 13?

And here, your Honor, we know that, tracing back the said sequencing file, (reading) a processor for delivering a succession of audio program files in the collection in said ordered sequence specified by said sequencing file. And if you trace that back to the (reading) said sequencing file containing data specifying the ordered sequence, this is the same file that's downloaded which contains the specified sequence of playback.

THE COURT: All right. Are you concerned about the problem of the difference between downloading which means something, I guess, from one computer to

another as opposed to received, which I guess could be -oh, I guess you could set up a tape recorder and receive
audio over a telephone line; or you could have a VCR
receiving audio and maybe even visual, which is not
downloading. It's just copying. Is that the -- you're
wanting to be sure that this is focused in on downloading
as we understand that with computers?

MR. ELACQUA: Downloading is in the claim here in --

THE COURT: Right.

MR. ELACQUA: -- the '178, and in the '076 the structure for the receiving is what would be a typical download via modem and Internet connection.

THE COURT: I guess what I'm getting at, though, is at the beginning you showed me the slide; and I recall that from the prosecution history, where they take out "receiving" and they put "downloading." Is your point you want to keep them focused on downloading and not let them broaden it back out to a general reception?

MR. ELACQUA: Yes.

THE COURT: Okay.

MR. ELACQUA: The point is, your Honor, they surrendered the scope of receiving from an external source, downloading via data communications link, via server, the sequencing file.

THE COURT: Okay.

MR. ELACQUA: And this is the sequencing file that specifies the playback order.

THE COURT: All right. Let me suggest -And if you'll give the control back to Laura.

Exhibit 5. And here I'm focusing on not so much where it comes from or whether it's downloaded or receiving or whatever because I think those terms are already in there and just what it is. And in Court's Exhibit 5 I have suggested (reading) file of data establishing a sequence, comma, sequencing file, comma, and playback session sequencing file mean, quote, a file that identifies the order in which audio program segments are to be played and that -- I guess that should be -- contain information about the sequence of events that occur during playback.

In other words, we're focusing on what those things are as opposed to how they get there or necessarily maybe how they're used because I think those are in other elements. So, if we're looking at just the definition of these terms -- let me hear from Personal Audio.

And if you would, go ahead and correct that "contains" to "contain," if you can.

Okay. Ms. Mullendore pointed out to me that

grammatically "contains" is correct. It's a file that contains, yes.

So, any objections or -- what objections might you have from Personal Audio to this definition of those three terms?

MR. HOLDREITH: Your Honor, we have no

objection to removing the language in our proposed definition, which is "received by the player."

"Downloaded" is recited in the claim; so, we're not trying to get away from "downloaded" or strike that term or replace it.

Sequencing file -- it occurs in claims that recite receiving, and it occurs in claims that recite downloading; so, that's why we said "receiving" would then cover both. But we're happy to strike that language; so, that's not a problem for us.

The two things that I see in this construction -- it's not our construction; so --

THE COURT: No. It's mine. That's what I'm asking, are you going to object to it. I mean, I --

MR. HOLDREITH: Yeah.

THE COURT: Just so you know because I'm not sure you've been before me before, I spend a lot of time going over the briefs in advance and start drafting out what I want to do. I expect you, as good experienced

counsel, to help point out possible errors in what I have. If you don't point them out, you may wind up waiving them. But this is your chance to help me come up with a proper construction. So, I understand it's not your construction. It the one that I've been working on with Dr. Shipman and Ms. Mullendore, both of whom are engineers.

MR. HOLDREITH: I understand, your Honor; and I will be very specific --

THE COURT: Okay.

MR. HOLDREITH: -- about two things that I see. One is that as the claim reads, it's the data that identifies the order rather than the file. And it's a nuance, but I think Apple is trying to craft either a noninfringement argument or some kind of argument that I don't fully appreciate yet by somehow suggesting that it's different for the file to establish the order versus the data in the file establishing the order.

So, if we want to be strictly accurate to the claim language, it would be a "file of data" that identifies the order. And that's just using the actual language of the claim itself.

The other thing that I see in this construction is in the last clause, "that contains information about the sequence of events that occur

during playback," that's certainly something the file can contain; but as I read the specification, there are embodiments where the sequencing file consists only of a series of integers that establish the order of playback. So, there is no other information in that file.

So, we would certainly agree that the file can contain information about the sequence of events that occur during playback; but we would not agree that it's limited to that, it must contain that information.

THE COURT: Well, isn't that language taken right out of the specification itself?

MR. HOLDREITH: There are doubtless preferred embodiments that do contain other information in the sequencing file. Absolutely true. But I don't think every embodiment is required to include that information.

THE COURT: Well, I guess I'm trying to figure out if there is no information about the sequence, if it just says "identify the order," what that gives you. I mean, from a technical perspective, if you wind up with just a file that identifies the order in which audio program segments are to be played and that's it -- I mean, you're saying there are some embodiments and that's it, there is no information about the sequence of events that occur during playback. Are you sure that's what you want? Do you want to discuss that with your expert?

does contain some information.

MR. HOLDREITH: Your Honor, on that basis we would have no objection --

THE COURT: Okay. All right. Let me hear -- MR. HOLDREITH: -- to that part.

THE COURT: Let me hear from Apple, then, on your thoughts. Again, focusing in on just these terms, what objections you have to this proposed definition?

MR. ELACQUA: Your Honor, I think the first part, "a file that identifies the order in which audio program segments are to be played" -- I think we're okay with that.

On the second part, I guess my concern is it says "and that contains information about the sequence of events that occur during playback," specifying that the information about the sequence is -- information about the order and not necessarily -- I guess where I'm going is that there would be some sort of relationship between the information about the sequence of events and the order.

THE COURT: Well, isn't that going to depend on what is in the other claim elements? In other words, again, I'm defining these particular terms. When we take a look at, say, claim -- you know, a particular claim then and then that will -- in some cases you might have a

great deal of information and -- I mean, one of the embodiments that we had in the specification -- I think the actual word was "contains detailed information." Well, in some embodiments it may be detailed. In some embodiments it may be pretty sparse.

But I think, as I just discussed with Mr. Holdreith, I don't see -- it does disclose and the specification does disclose some kind of information about the sequence of events. It may just say "end," "start," whatever; but there is something there. It's not just a list of segments.

MR. ELACQUA: I agree. I think, your Honor, I guess where I'm trying to articulate is the file that identifies the order and the information about the sequence -- I think the information about the sequence of events has to be information about the actual order within the file and not some other information not relating to the order.

THE COURT: Well, I guess we're kind of on the -- you want to limit how much information is in there. And I guess in my mind when you're setting something like this up, you've got a sequence. You're going to have to have somewhere in the program "start," "stop," "pause." The way they've tried to set it up -- and I understand you maybe disagree that they could

actually do it, but there may be a way -- when you say, "skip," there's got to be a way for the program to identify what it is you're talking about.

I mean, there's, I mean, almost in the nature of, I guess, address information, that kind of a thing, that is going to be in there. I mean, that's what I'm trying to get across in this -- and I'm trying part of this language straight from the specification at '076 patent, Column 12, lines -- looks like -- about 3 through 15 as one embodiment gave me part of that language.

But what is it that you're -- I mean, you seem to have some concern. Tell me what it is.

MR. ELACQUA: Your Honor, I think we can live with this construction.

THE COURT: Okay. Now, Personal Audio brought up the idea that it should start off with "a file of data that identifies the order" as opposed to "a file that identifies the order."

Go ahead and put that in and mark it as 5A.

All right. This is what Personal Audio talked about when they were discussing it with me. Let me see, from Apple's point of view, if you have any concern between this version as opposed to the one I just had in 5, the difference between -- this starts off with the three terms mean "a file of data that identifies the

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The previous one just said that it was "a file
order."
that identifies the order." Any concern about that from
Apple's point of view?
          MR. ELACQUA: Both would be acceptable, your
Honor.
          THE COURT:
                      Okay. All right. Then probably
we'll wind up going -- and that's the one I think
Personal Audio preferred; is that correct?
          MR. HOLDREITH: "A file of data" is what we
preferred.
          THE COURT:
                      Okay. And that will probably be
the one we will use, 5A.
          All right. We're going to take a short
         I will ask you to be back at 20 past, and we'll
be using the clock up there.
           (Recess, 11:10 a.m. to 11:21 a.m.)
           (Open court, all parties present.)
          THE COURT: Just -- let me ask both sides a
question on this last term or set of terms we went over,
"a file of data," "establishing a sequence," and a
"sequencing file" -- or a "playback session sequencing
file." At a very basic level, would it be enough to just
have the addresses of the segments? I mean, from a
technical point of view, is that enough?
          And let me ask first Personal Audio whether
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you think that's enough.
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MR. HOLDREITH: May I have just a moment?

THE COURT: Sure.

And same from Apple's point of view and if you need to discuss it with your technical advisor. I mean, do you think that just a list of addresses is enough in the context of this patent or these claims?

Understanding that on certain claims much more information may be implied; but in the basic definition, is that enough?

We'll start off with Personal Audio. What's your thought?

MR. HOLDREITH: Your Honor, I think that if the data just had identifiers of the songs -- and I think I understood the court to say they would be, for example, the memory locations of the songs --

THE COURT: Well, a list of addresses, right, so they know where they -- and that's all there is, just a list of addresses.

MR. HOLDREITH: I think that could be adequate to describe the sequencing file; although, it does cooperate with other limitations.

THE COURT: Right. There have to be other limitations. But if we're just talking about "sequencing file" at the basic level, in some circumstances could

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   that be enough?
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              MR. HOLDREITH: I think the answer is yes.
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   It's a nuance question and we've just chatted about it
   here to a second, but I think the answer is yes, that
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   could be enough.
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              THE COURT: Okay. What about from Apple's
   point of view?
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              MR. ELACQUA: Your Honor, I think if the
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   addresses specify on the mass storage device where the
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   program segments are stored, I think that would be
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   enough.
                          Okay. So, would that indicate,
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              THE COURT:
   then, when we're looking at the definition --
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              Go ahead and put up 5A, if you would, please,
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   Laura.
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              -- that -- and I'm taking a look at the last
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   three lines where it says (reading) program segments are
   to be played and that "may" contain information about the
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   sequence of events that occur during playback.
   that then bring in that possibility that all we have is
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   the list of addresses and -- if I change it to that,
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   "that may contain information," does that -- what are
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   Personal Audio's thoughts about that?
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              MR. HOLDREITH: Your Honor, that was my
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   original suggestion; and I think, as I stand here, that
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   sounds like a reasonable construction.
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              THE COURT:
                          Okay.
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              MR. HOLDREITH: You know, if I just --
   provided it's understood we think there are other
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   limitations that have to cooperate with the file.
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                         Well, each claim has its own
              THE COURT:
   limitations. I'm focusing on these terms here.
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              Let me hear from Apple about that one.
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              MR. ELACQUA: Your Honor, I think if you
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   insert "may," I quess my read of that would be it might
   cause that last clause there to essentially fall out.
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              THE COURT:
                          In certain circumstances --
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              MR. ELACQUA:
                            It may have them or may not.
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                          Right, in certain circumstances.
              THE COURT:
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   You're exactly right. That's why I asked the question
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   earlier about is it enough to just have the list of
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   addresses, which is that first part, the order.
                            I guess that's where I'm coming
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              MR. ELACQUA:
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   back to in the first part where -- and maybe this is what
   we were talking about before, about the information --
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   the information has to be linked to the order in which
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   the segments are to be played.
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              THE COURT:
                          Right.
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              MR. ELACQUA: And I think if you insert "and
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   may contain information about the sequence of events," I
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guess I would view that last part as at that point maybe unnecessary. Because if you only may have it, then --

THE COURT: Well, it could be there in some circumstances; and it could be there -- and not be there in other circumstances. I mean, we know the sequence has to have -- basically the way this definition would work is that it has to identify the order in which the audio program segments are to be played. In other words, you've got to have the address information.

And then it may have some additional information such as the sequence but -- in other words, you could, for example, I guess, get to a -- I don't know -- some kind of a choice or a stop here or something like that. I mean, that's the question is does it do any violence to your idea of the definition or cause a problem if we put in "that may contain" as opposed to the way it is now, must contain.

MR. ELACQUA: Yeah. There's definitely no violence in patent litigation. That's for sure. So --

THE COURT: You've been in some of the trials where we've actually had some violence practically in this court.

MR. ELACQUA: That's right. There's nothing violent about this type of profession.

Could I have a second?

THE COURT: Sure.

MR. ELACQUA: Your Honor, I would say I think if you're going to add the "may," I don't think the last part is necessary. So, our preference -- I understand what you were talking about before, about the address information. So, I would say as is or without the "may." And if you are inclined to add the "may," I would say that we don't need the last section.

THE COURT: Okay. All right. Thank you.

All right. Let's now go on to the next -- and this would be the "receiving" in the '076 patent, claims 1 and 14, "means for receiving and storing a file of data establishing a sequence"; and that's the '076 claim 1.

Interesting enough, from the briefing it appears that Personal Audio focuses heavily on the receiving and Apple focuses heavily on the storing, but the definitions seem to have both. Maybe I -- you know, maybe this was just the emphasis that was being given.

So, let me start off with on the receiving part of this. Apple seems to reject Personal Audio's proposal that receiving comes from outside of the player itself, or that second device. But just looking at claim 1, it starts off with -- and we talked a little bit about this before. I mean, it's a player comprising; and

one of the things it's comprised is "means for receiving." So, how -- maybe I just misunderstood, but why would you reject a proposal that this receiving has to come from something other than the player itself?

MR. STEPHENS: Your Honor, if I may, I guess first I would say that it's odd to say that exactly the same mass storage device performs the two different claimed functions of storing versus receiving and storing. But, secondly, I think I can put up a slide that will help --

THE COURT: All right.

MR. STEPHENS: -- kind of explain our issue.

Here we go. So, the issue here really is, your Honor, that the structure that Personal Audio identifies as the means for receiving and storing is inside the player and can't receive data from outside the player. It receives data from the CPU which is inside the player. So, by the time the persistent mass storage device can receive the data, it's already inside the player.

So, if you want to say that "receiving" means it comes from outside the means for receiving and storing -- in other words, from outside the persistent mass storage device -- that's at least consistent. I think that Personal Audio's construction is internally

inconsistent because they're saying "receiving" means it comes from outside the player rather than outside the means for receiving and storing.

And the means for receiving and storing that they identify is incapable of receiving information that's not already inside the player because it comes from the CPU according to Figure 103.

So, if we could --

THE COURT: Wait a minute. When you go through their description, their detailed description just at Figure 1 -- and you're showing a part of Figure 1 up there -- doesn't it come through the modem which --

MR. STEPHENS: That's correct, your Honor.

So, it's the modem actually that receives things from outside the player. And that, of course, is what we contend would be the means for receiving because it is true ultimately that the sequencing file comes from outside the player. But because the persistent mass storage device can only receive data that's already in the player, it doesn't make sense for it to be the means for receiving.

Instead, the thing that's specifically identified as receiving in the specification is the modem. So, it says, at Column 5, lines 44 to 46, that the player (reading) includes a conventional high-speed

data modem for receiving the program information from the remote server. So, it's the modem that does the receiving.

THE COURT: But that's getting into structure.

Right now, I mean --

MR. STEPHENS: Well, but --

THE COURT: When we get into the "means for receiving and storing a file of data establishing a sequence" or the receiving part, is there really any question that this is -- I mean, they're talking about the player, second device, whatever you -- and I understand there is a dispute over use of the word "player" even.

But the way it's described is it comes in from this first device or what they describe, when they're explaining Figure 1, as the server. I mean, it comes from the -- I mean, the information comes from the outside. Sure, it may travel around inside the player device itself from place to place; but even you seem to be agreeing that it comes to the modem from outside.

MR. STEPHENS: All my point is, your Honor, is that the structure has to be consistent with the function. And if you're going to construe the function of receiving to be it comes from outside the player, then it has to be the modem that does the receiving.

THE COURT: Okay. We'll -- okay. All right.

MR. STEPHENS: So, if you're going to argue that the structure is the mass storage device, then you can't construe "receiving" to be coming from outside the player; you have to construe it to be coming from outside the mass storage device, i.e., the means for receiving and storing, according to Personal Audio.

They just have to be consistent. That's the argument I'm making. We contend, of course, that the modem is the thing that does the receiving and that, you know, therefore, it comes from outside the player because only the modem could do that. And, again, the modem, of course, is explicitly described as doing the receiving in the spec.

THE COURT: I mean, are you arguing that the means for receiving and storing have to be the exact same thing? I mean --

MR. STEPHENS: No. no.

THE COURT: It seems to me you're arguing the means for receiving has to be whatever they've described as a modem and then the means for storing has to be whatever they describe as their -- looks like "program data," I guess, up there in -- what is it? 107?

MR. STEPHENS: Our position is, your Honor, it has to be all those things that are necessary to receive

the information and then represented appropriately on the mass storage device. So, it would include the mass storage device, the modem, and software for representing it in a format that can be recovered from the disk.

THE COURT: Okay. And I think -- and this may actually go back a little bit to what we talked about in the previous one. But if I'm recalling in your brief, in this connection -- and I may misremember this -- here's where you were arguing there was a difference between receiving a file and downloading a file. Now, here they do use "receiving" -- or is that just dealing with '178?

MR. STEPHENS: So, the means for receiving, your Honor, is in the '076 only; and the '178 explicitly requires downloading.

THE COURT: Okay. So that particular argument is just focused on the '178, then?

MR. STEPHENS: Well, they are related, obviously, because the means for receiving that is described and disclosed in the patent is a way of downloading.

THE COURT: Downloading, okay. All right.

Well, just focusing in on what the function is of this term -- I mean, I've gone ahead; and let's assume I have defined what "a file of data establishing a sequence" is. That's the previous one. For function, is

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there any reason I can't just go ahead and plug in
2
   "receiving and storing" and then just put in the
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   definition for "file of data establishing a sequence"?
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              MR. STEPHENS: I think you could do that. If
   you construe the "file of data establishing a sequence,"
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   it would be appropriate to use it in the --
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              THE COURT: Function.
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              MR. STEPHENS: -- means for receiving and
   storing that particular file.
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                          What about from Personal Audio's
              THE COURT:
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   point of view? That would seem to me to be the logical
   thing if we're just looking at function.
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                                              Because I've
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   first got to establish the function. Then we've got to
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   look at the structure, right?
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              MR. HOLDREITH: I agree with that analogy,
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   yes, sir.
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              THE COURT:
                          Okay. We just finished defining
   "file of data establishing a sequence." So, to come up
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   with a function here on this term, it should just be
   "receiving and storing"; and then I just plug in that
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   definition, right?
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              MR. HOLDREITH: I agree that that's correct,
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   your Honor.
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              THE COURT:
                          Okay.
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              MR. HOLDREITH:
                              There may be a dispute between
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us and Apple -- I'm hearing maybe there is not -- about
the scope of "receiving." We were asking for a
construction of "receiving" because it wasn't clear to us
if Apple conceded that "receiving" means it comes from
outside the player, and I'm --
          THE COURT:
                      Well --
          MR. HOLDREITH: I'm not sure if that --
                      Okay. Well, let me ask Apple just
          THE COURT:
to be sure on this. I don't see any way, given how the
claims are set up, that the receiving portion of this
isn't talking about receiving from the -- what they
identify as the server. It's downloaded and maybe --
now, we can argue about the structure. The structure
probably has to be the modem for the receiving part of
it, but I don't see where receiving is something that
goes on inside the -- what they identify as the player.
          MR. STEPHENS: Your Honor, I agree.
appropriate construction of "receiving" is -- or at least
the appropriate reading of the entire claim and the
specification is that it comes from outside --
          THE COURT:
                      Okay.
          MR. STEPHENS: -- the player we're talking
about.
          My point is that it has to be -- the structure
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has to be consistent with that, and Personal Audio's

proposal is not.

THE COURT: Okay. All right. We'll get to the structure. But we agree, then, on the function; and we agree where this reception is coming from.

MR. STEPHENS: Your Honor, if I could add one point of clarification --

THE COURT: Sure.

MR. STEPHENS: -- on your earlier question about plugging in the construction for the sequencing file. I would like to --

Khoa, if we could go to Slide 50.

-- just point out that there are some variations in this "means" language; and I don't think it would be appropriate to take out, for example, the "scheduled" language there by simply plugging in the "file of data establishing a sequence," right? It's further qualified by the "in which said program segments are scheduled to be reproduced by" --

THE COURT: Wait, wait.

MR. STEPHENS: I'm sorry. The claim language is on the left. That's for '076, claim 1. And then the other two columns are just the parties' proposed constructions, including the structure.

So, if you just focus on the left column there, your Honor, the language I'm talking about is "in

which said program segments are scheduled to be reproduced by said player."

THE COURT: All right. What is that -- you've lost me on what you're trying to change.

 $\label{eq:mr.stephens: I'm not trying to change} \mbox{anything.}$

THE COURT: Oh, okay.

MR. STEPHENS: I just wanted to make a point of clarification that when I said it would be appropriate to construe "a file of data establishing a sequence" in accordance with the construction, whichever it is that you ultimately adopt --

THE COURT: Right.

MR. STEPHENS: -- I don't think it would be appropriate to drop the rest of that qualifying language in this claim as a part of that.

THE COURT: Oh, no. And just to be clear, when I define a word or a term, I don't think it's proper to just drop out other language in the claim. Each element and each limitation have to be read in there.

What we're trying to do here is if there is a dispute or a potential dispute over certain words or certain phrases, what do they mean. And then, yes, after you plug that language back in, you've got to read the whole claim.

We also, your Honor, if I could --

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              THE COURT:
                          Well, wait a minute.
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                                                 Wait a
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   minute.
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              MR. MORTON:
                           Yes.
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              THE COURT:
                          So, you're saying that when I'm
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   defining -- and keep in mind paragraph --
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              All right. This slide you have -- just for
   the record, this is your Slide 151?
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              MR. MORTON: Yes, your Honor.
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              THE COURT:
                          Okay. You're saying that when I'm
   trying to define -- or identify the function and
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   structure for the "means for receiving and storing a file
   of data establishing a sequence" in claim 1 of the '076
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   file [sic], I should look to claim 14 and say that that's
   just a mass storage device?
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              MR. MORTON:
                           Essentially --
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              THE COURT:
                          Claim 14 -- the mass storage
   device is a device. It's an apparatus.
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                                             Isn't it?
                                                       I
   mean, that's what claim 14 starts off with.
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              And, so, I'm to take that as being what the
   structure is in that means-plus-function claim in -- or
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   means-plus-function element in claim 1?
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              MR. MORTON:
                          Your Honor, it certainly is a
   canon of claim construction to consider the other claims
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   and how they are drafted and how the words are used in
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   the other claims. So, that's the legal basis for looking
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at claim 14.

Claim 14 does call for a mass storage device.

That's the structure there. That's, I think, the same as persistent mass storage that we've identified as corresponding structure for claim 1.

THE COURT: Well, aren't claims allowed to claim different things?

MR. MORTON: Certainly.

THE COURT: I mean, isn't that what they usually do is in 14 we have a structure that does thus-and-so and maybe in claim 1 we have a means-plus-function that maybe is a little different so we cover the waterfront?

Are you telling me what you want me to do -and I guess maybe this is what you actually meant in your
brief, that I'm supposed to say that a mass storage
device is the means for receiving and storing?

MR. MORTON: I do think a mass storage device can receive and store information.

THE COURT: Well, in that case that's not necessarily from the outside. That's right inside the player itself, and we don't even need the server -- what the patent identifies as the server or that first device.

 $\mbox{MR. MORTON:} \quad \mbox{And I've been sensing that} \\ \mbox{tension as the argument has progressed here, your Honor.} \\$

THE COURT: So, why would you want to go there?

MR. MORTON: This was our position based on the claim language and the way the words have been used. If your Honor is telling me --

THE COURT: I'm not -- I mean, no, you tell me what your argument is. I'm wondering why you want to go into that trap, but go ahead.

MR. MORTON: I don't want to go into a trap, your Honor. I mean, our argument was simply that claim 14 says the mass storage device can receive and store; and that just is, you know, education for one of skill in the art of how the language is used in this patent.

And we also looked at a prior case from this district -- this court, I think -- that had a mass storage device that would receive and store. And between those two things, I mean, that was the basis for our position.

THE COURT: All right. Well, let me ask

Apple. You give a proposed structure being very defined that, you know, the "1996 high-speed data modem as depicted at 115 at Figure 1 connected via dial-up telephone to an Internet service provider." Now, you're taking that -- you're interpolating the date, 1996

high-speed data modem, from the language of the specification that actually says "a conventional modem."

What's the case authority that I now start imposing or importing or applying date of manufacture limitations on a word like, you know, "a conventional modem"? I mean, I'm not sure of a case that would say when you're talking about something like a modem being the means of receiving, that there can't be any advances in modem technology. They might get smaller -- well, in computer technology things seem to get faster all of the time. The amount of information that can be stored increases all the time.

But in terms of the patent, to say, oh, no, you can only use the 1996 -- well, heck, if this was back in the old days, you could only use vacuum tubes. I mean, that's not -- where are we getting that it has to be a 1996 high-speed data modem as opposed to modems?

MR. STEPHENS: Your Honor, may I briefly address the argument that Personal Audio made; and then, of course, I'll turn to the question you just raised?

THE COURT: Yeah. Maybe you can explain to me what they're saying. Go ahead.

MR. STEPHENS: I don't understand it, your Honor. I think it would be inconsistent with the law of means-plus-function claims to look to an apparatus claim

to say that defines the scope of a means-plus-function claim.

It's clear you look to the function that's described in the means-plus-function claim and then to the structure in the patent that's tied to that particular function and performs that function in the spec, and that's clearly the modem and the related software for downloading over the Internet in the specification.

But that brings us then back to the point your Honor is making. And the law that I would rely on, your Honor, is the law that says you look to the structure that's actually disclosed, right? And the modem that was disclosed is a modem that was available in 1996 because the modems that we have today hadn't been invented yet.

So, the question that your Honor raises is one of equivalents, right? You look to the technology that might be used today to perform a similar function, and you say is that equivalent to the technology that's described in the patent in such a way that I make the determination that that limitation is met.

You can't read technology of the future into the structure for performing the function in a patent because that technology of the future is not disclosed.

We can only look at the technology that's actually disclosed. And the modems that were available in 1996 were roughly 28.8 thousand bits per second; whereas, today there are modems out there that will do a thousand times that speed.

So, whether or not that's equivalent is a legitimate question and is answered when you're making an assessment of whether that limitation is actually present in a modern-day device. But that technology is not disclosed in the patent and, therefore, can't be read into it by abstracting the structure that actually is disclosed to ignore those differences.

THE COURT: Well, it seems to me you're almost back to the -- well, the very simple analogy I'm using of the airplane wing; and, so, some new technology comes along -- I mean, a faster modem comes along. Let's say use a modem, use a conventional modem, use modems -- I mean, that's just a way of getting it in there. It really is not the key idea or the germ of this patent.

Now, I understand you have arguments maybe, you know, later on about validity and so forth. But you've got an idea or a series of ideas that are patented, and exactly what kind of modem it is doesn't seem to -- to be talking in terms of, "Oh, well, we came up with a much faster modem; so, therefore, that's not

disclosed" --

MR. STEPHENS: Your Honor, I fundamentally disagree and for the following reason. Dr. Almeroth has urged to the Patent Office that there is a patentable invention here precisely because one in 1996 would have expected that a modem was too slow to download audio files.

So, the notion that you should read into the specification, via this abstraction, all that matters is you're moving data would ignore something that they claim to be essential to not being able to come up with this invention in 1996. Right?

They've said that, you know, somebody wouldn't have thought of this because modems were too slow. Well, that means that you have to be limited to the structure that's disclosed, which was a slow modem, because that's all that was available at the time.

If you say that I'm not limiting the structure to a 1996 modem, then you eliminate the argument that this invention wasn't obvious at the time because you could pop your audio files over the modem very quickly, of course.

THE COURT: I mean, there what you're saying is that, "Gee, if we had just waited, it would become obvious the world was -- you know, Columbus gets no

credit because once we had astronauts, we would have all known the world was round."

I mean, sure, when technology gets bigger and faster, then suddenly everything becomes obvious. But obviousness is was it obvious then. And maybe -- I mean, you're talking, no, it wasn't obvious because everyone thought it was too slow. Sure, maybe in 2008 or whatever it becomes clearly obvious. But so what? They thought of it back when things were slow.

And then you're saying, "Well, in that case just because we figured out a way to do it faster, they lose"? I mean, that's just --

MR. STEPHENS: No, no, no, your Honor. That's why it's a question of equivalents, right? That's why you look to see whether there is an actual substantial difference between the technology of today versus what's disclosed in the patent.

So, you have to look at the technology that was available to determine what the invention is and what the scope of it is in a means-plus-function claim. The issue of whether or not later developed technology is within the scope of that is determined by equivalents.

THE COURT: Okay. All right. Well, let me go back to Personal Audio. You seem to just want something called "persistent mass storage device or equivalents."

And that's the structure. I mean, that's my understanding. That's what you want, and you take that just because claim 14 describes a mass storage device. And how is that an adequate disclosure? I mean, what is this mass storage device?

MR. MORTON: I'm not sure I understand your Honor's question.

THE COURT: Well, I mean, you're just saying I should -- my definition for structure should just be "a mass storage device" or "a persistent mass storage device or equivalents"?

MR. MORTON: I think that a mass storage device can receive and store. And, again, the other thing that I was mentioning on this point was the prior case; and it's the *Finisar* case, your Honor. And in that case it was talking about receiving and storing video, satellite feed video; and I think it was not disputed and it was not appealed that various forms of storage could receive and store that video feed. So, that was the basis, you know, for this position.

THE COURT: Okay.

MR. MORTON: I do -- if your Honor would give me the opportunity, I do fundamentally disagree with Apple's proposal and all the details that are in there.

THE COURT: All right. Laura, go ahead and

put up on screen what we started to look at.

We start off with the "means for receiving," and it is probably -- maybe not as date controlled as Apple wants, but it does seem to me that one of the things I should look at is go through the specifications and pick out specifically what the specifications identify. I mean, that's a typical way of doing a -- identifying the structure in a means-plus-function term.

And I guess the question I'm going to have is are there any that are missing or any of these that you think are incomplete? We're coming up on the lunch break; and, so, what I'll probably do is give you copies of these so you can take a closer look at them. It's a little difficult to read these all right now.

But before we get there -- because I'm going to give you a chance to look at this other -- go ahead and put up "means for storing" because that's, I think, the second structure.

I think I have to identify a means for receiving and a means for storing. And I understand Personal Audio thinks one thing does both of them, but this is -- and I've got the -- and this would be -- the previous one was Court's Exhibit 6; so, that was up there with the -- a draft of what the "means for receiving" would be or the structure identified. And then this

second one on Court's Exhibit 7 sets out the structure for storage, and I identify there the parts of the specification that cover that.

And I think the easiest way to do this, because it's a lot of information and I don't think it's fair in this particular case to have you just give me your thoughts immediately because especially Number 6 is a rather long list, is I'd like you to take a look at these two over lunch; and then when we get back, we'll go into -- and this may be more, from Personal Audio's point of view, what additions should be made and then, maybe from Apple's point of view, what subtractions should be made or changes should be made.

I gather that Apple wants a much more closely defined set of words, and I'm gathering that Personal Audio may want to go to something just as bold or broad as just "persistent mass storage" and that's it. And I've got some concern about that, but I'll give you copies of these two so you can take a look at them.

It is about 12:00 right now; and I will ask you to be back, then, at 1:15. That should give everybody a chance to get to lunch and get back here, and we'll go on with the remaining terms. So, we'll be in recess at this time.

(Recess, 12:01 p.m. to 1:20 p.m.)

(Open court, all parties present.)

THE COURT: All right. We're back on the record, and before lunch I had given each side a copy of one of the proposals for the "means for receiving and storing" and the "means for receiving" and then the "means for storing."

Over lunch as we were taking a look at it, we realized I had missed one that was at column 10 which added another description of "means for receiving." And, so, it's -- basically what you've got in front of you right now is Court's Exhibit 6A as opposed to what was previously up as Court's Exhibit 6. It's basically the same identification of structure except a sixth one that would be as defined there at Column 10, the "higher speed access, such as an ISDN or cable modem link." And you see that as column 10, lines 1 through 6 of the '076 patent.

All right. So, let me start off with Personal Audio. What other structures do you say are identified as the means for receiving?

MR. MORTON: Yes, your Honor. We did take a close look at your proposals, and I have some comments on all of these.

THE COURT: Okay.

MR. MORTON: If you want me to start with -- I

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   do have one other spot in the specification that we
   wanted to point out.
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              THE COURT:
                          Okav.
              MR. MORTON: So, I can start with that and
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   that's at Column 14, lines 66 to 67, and it calls for a
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   communication --
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              THE COURT:
                          Let me get there first, please.
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              MR. MORTON:
                                  Sorry, your Honor.
                          Yes.
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              THE COURT:
                          Line [sic] 14, 66 through 67?
              MR. MORTON: I'm concerned. I'm in the '076.
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              THE COURT: "Placing the downloaded
   information into a memory buffer"?
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              MR. MORTON:
                           No. That's citing the '178
            I apologize, your Honor.
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   patent.
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              THE COURT:
                          Okay. The specification should be
   the same; although, the page and line numbers may be
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   different, right?
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                           It is, and I just to find it.
              MR. MORTON:
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              THE COURT:
                          Well, I've got both patents up
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   here.
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              MR. MORTON:
                           Okay.
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                          Column 14, you say?
              THE COURT:
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                          Yeah. In the '178 it's
              MR. MORTON:
   Column 14, lines 66 and 67.
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                                  "When a communications
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              THE COURT: Okay.
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pathway such as an Internet or cellular phone link is available" --

MR. MORTON: Right.

THE COURT: -- "to connect the player."

Okay. And that may be covered in Items 1 and
2. Item 2 does say "cellular" -- I guess it says
"cellular radio"; so, maybe we need to have "cellular phone."

All right. What else?

MR. MORTON: Well, backing up to just kind of discuss each of these, I mean, I think in general it's, of course, the law that we have to focus on the claimed function, which is just the receiving and storing by the player.

THE COURT: Well, okay, again, I think you've got to divide out -- I mean, you could have some things that receive and other things that store. I mean, you might have a combination thing; but at the same time, I think I also should be able to identify or would have to identify the various means --

I mean, let's say component X does all the receiving and then component Y does all the storing.

That's a means of receiving and a means of storing that would be covered, I think, by that claim term, isn't it?

MR. MORTON: Sure, your Honor, and I'm --

Case 9:09-cv-00111-RC Document 203 Filed 09/15/10 Page 81 of 150 PageID #: 5792 81 THE COURT: 1 Okav. 2 I'm not taking issue with that MR. MORTON: 3 right now. 4 THE COURT: All right. Go ahead. 5 MR. MORTON: I was just going to make the 6 general point that we -- and we can limit it to receiving right now -- that we want to include only the details that are necessary to receive and not extra details and that we need to stick to the player and not other things 10 such as the server computer or specific protocols or what 11 We have to stick to -- it's the claim to a have you. 12 player. 13 And I think if we do that, going through these four things, at least that's my view and my look at these 14 15 as to how I would adjust these a little bit. 16 THE COURT: All right. 17 MR. MORTON: That's to focus on the player. 18 And I can go through them in order, I think, 19 is fine with me. 20 THE COURT: All right. 21 MR. MORTON: So, for the first one, I think, 22 you know, all that's in there that's in the player is the

> modem. And, so, "modem" or "conventional high-speed data modem," I think, is all you need for one. I don't think you need the host server, and I don't think you need the

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protocols. And, again, a part of that is just not putting in detail that's unnecessary for performing the --

THE COURT: Well, what about the high-speed modem -- and it talks about particularly (reading) a high-speed modem connected via a conventional dial-up telephone SLIP or PPP TCP/IP series data communication link to an Internet service provider. I mean, isn't that one of the things that's identified?

MR. MORTON: Potentially if it was written to say the player has to have a modem -- for this one, a modem "for" connecting to those things. I mean, maybe it's an esoteric distinction, your Honor, but the telephone is not part of the player and the Internet service provider is certainly not part of the player.

So, you know, there could be a way of including that as long as we were saying maybe for each of these there is some structure of the player that's "for connecting" via some link to get the information, receive the information the player needs.

THE COURT: All right. Again, I'm not -- I guess I understand maybe you want to leave out, on Item 1, the sentence starting with "the service provider is in turn connected." Is that what you're talking about?

MR. MORTON: Certainly that would be one of 2 the things, yes, your Honor. 3 THE COURT: All right. But take a look at that first -- and then the second sentence, "the host 5 server provides" -- all right. I can follow your 6 argument there. But in the first sentence where it's talking about how it's connected, I mean, you are talking about how it receives it. It's a (reading) high-speed data modem connected via conventional dialup telephone SLIP or PPP TCP/IP series data communication link to an 10 Internet provider. That's how it's receiving it. Why would you say that's not in there? 12 MR. MORTON: It's just the point that I'm 13 trying to limit it to just the structure in the player. 14

That's why I said it would really be a high-speed modem -- even if you just put the word "for" in there, then that would be clearer it's for connected [sic].

> THE COURT: "For connected"?

MR. MORTON: "For connecting."

THE COURT: All right. And what's your

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MR. MORTON: In the second one -- I mean. there is a similar issue where this is calling for the dedicated host computer. And, I mean, in this one I think the client stations are the player; and, so, really

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what you need to have here is, I mean, the -- I mean, the structure is the client station has dialup telephone facilities, cellular radio, cable modem, or satellite link. THE COURT: Okay. MR. MORTON: In the third one -- this is again similar. I mean, I think the structure we're trying to get at here is a radio or infrared link for connecting to a local communications server. Whereas this is describing a link -- you know, there is the Internet and

11 a link and then the local communications server, and then 12 that is linked to the player. So, from the player

13 standpoint, this would have a radio or infrared link for

connecting to a local communications server.

THE COURT: Speaking of links, mine seems to have come unconnected.

(Brief off-the-record discussion.)

All right. THE COURT: Go ahead.

MR. MORTON: I think Number 4, "replaceable media, such as an optical disk cartridge," is fine.

On this one I just want to, you Number 5. know, have fidelity to the patent specification itself. It calls for a direct link between the player and then says (reading) which may be implemented using the Cellular Digital Packet Data service.

And I guess my proposal here would either be to just say one structure is a direct link or to put in "direct link between the player which may be implemented using a Cellular Digital Packet Data service."

THE COURT: Well, now, let's be careful because I'm supposed to list the structures that are identified in the specification. And what this does say is (reading) a direct link between a mobile client player, such as a laptop, may be implemented using the Cellular Digital Packet Data service presently available and so on and so forth. It doesn't describe other kinds of direct links; and it doesn't say "direct links such as." I mean, it's just listing one more kind of link. I mean, some of these others are fairly direct links, too, I guess.

MR. MORTON: Well, and that's -- I mean, most of these are links; and I think a link, a data communications link or direct link, is all you need to establish the receiving.

THE COURT: Well, again, we're doing a means-plus-function. Aren't I first supposed to identify or list out exactly what's identified and then it's "or equivalents"? And you may by able to argue about something being equivalent, but you don't get it at the first shot. You're going to have to show that it's

equivalent, right?

I mean, I think that's -- just as a matter of law I don't get to, when I'm defining this, broaden it out. I put in very specifically what's in the specification. You may then be able to argue that, well, A equals B or A is the same as equivalent to B under the means-plus-function doctrine; but I don't put that there in the definition, do I?

MR. MORTON: Well, to be clear on this one, your Honor, I think "a direct link," period, is enough structure for a person of skill in the art and that when you're looking at what's the necessary corresponding structure for receiving, that "a link" or "a direct link" is sufficient structure. And these are all different examples of links that are also provided. We're okay with listing them but --

THE COURT: Well, you would have to give me some authority for the proposition that in a means-plus-function construction when the specification identifies -- or has a sentence like "a direct link may be implemented using thus-and-so," I am then to take that as giving a broad structure going far beyond what's actually identified. I'm not saying it can't be -- that may be an equivalent; but that seems to me that's going to fall under the "or equivalent" which will be the

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argument you make to a jury, isn't it?
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MR. MORTON: And I understand the "or equivalent" point; and if that's where we end up, we're certainly prepared to make that argument, your Honor.

THE COURT: Okay. But what I'm saying here is if you've got some authority to the contrary -- I mean, a case that falls in with what you're talking about very closely -- you're going to want to cite that case to me. I mean, maybe not while you're standing there but before I finish writing the order because -- and each one of these -- and we can all cite, in this area of the law, a case for almost anything. You're going to want to look for a case that's very close on point but -- I mean, let's go ahead. What other comments do you have, and what other additions do you want to make?

MR. MORTON: I could belabor that point, your Honor, but I don't need --

THE COURT: Sure.

 $\mbox{MR. MORTON: $--$ to right now. That was the} \\ \mbox{extent of my comments.}$

THE COURT: All right. So, we have column -the addition, of course, is the Column 10 addition that
we were able to find. So, any other -- I'm supposed to
be identifying the structure for "receiving." Any other
structures you think should be in there?

MR. MORTON: Additional structures, no.

THE COURT: Okay. All right. Let me hear from Apple, then, on this proposal that I've put up as Court's Exhibit 6A.

MR. STEPHENS: Your Honor, we think you've done an admirable job of going through the spec and finding the disclosed structures that correspond to the means for receiving.

On Number 6 that you've found over lunch, I would point out that if you look at that portion of the specification, you'll see that it's really talking about a high-speed service that would function in place of the telephone modem.

THE COURT: Right.

MR. STEPHENS: So, I think the right way to do that, your Honor, if I may, is to put it into Number 1, probably after the "TCP/IP series data communication link," say "or high-speed access, such as ISDN or cable modem, to an Internet service provider," because that's what I think is really being disclosed in the portion that you identified in the specification.

THE COURT: Yeah. I mean, it may go in there; or it may -- one conventional way of doing it is you just go through the spec and pick them out one after the other, and that makes it very easy for the Court of

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Appeals to find them and anybody else. So, that's --
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              MR. STEPHENS:
                             I understand the --
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              THE COURT: But I understand the way you're
   talking about it. That was the first question we had was
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   haven't we already covered this.
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              MR. STEPHENS: I don't disagree with adding
   the ISDN and cable modem link. I just think that in this
   separate Alternative 6, it opens grounds for argument
   that that is a direct link apart from ISDN and cable
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   modem or in place of the conventional dialup, in other
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   words, any link will -- any high-speed link will satisfy
   Number 6. That's the concern I have because I don't
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   think that's a fair reading of what the spec actually
   discloses at that point.
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              THE COURT: Well, no, ISDN is a particular
   protocol or a particular -- I guess it's the system the
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   phone people used to have, I guess, before they had DSL.
              MR. STEPHENS:
                             That's right.
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                                             But it's the
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   "such as" language that concerns me. So, the argument {
m I}
   could imagine coming from Personal Audio would be --
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              THE COURT:
                          Oh, okay. All right. The "such
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   as."
         You're right.
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              MR. STEPHENS: So, the argument would be any
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   high-speed link will do; and I don't think that captures
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   the structure that's --
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THE COURT: Okay. You're probably right. I'm probably going to pull out "such as." That may wind up being an equivalent argument that can be made later on.

What about his comments -- and I think he may have -- Mr. Holdreith [sic] made some comments -- and I think he may be correct -- on, for example, on Number 1 that last couple of sentences talking about "the service provider is in turn connected to" and so on, that really doesn't have much to do with the means for receiving at the player end.

MR. STEPHENS: Well, it does, your Honor, in one particular respect. So, the player clearly uses the FTP protocol as well. That's disclosed in the specification, and it also is just the way FTP works. You have to have an FTP client and an FTP server. So, the FTP belongs in that Section 1, I think; and that, of course, would apply as well to ISDN and cable modem. That's the way you use an Internet connection to transfer

THE COURT: Well, what about the sentence in particular "the service provider" -- and that is -- "is in turn connected to the host server" --

files in this specification is through FTP so --

MR. STEPHENS: Well, if you look at the player that's claimed and the player that's disclosed, you'll see it's a part of a system, right? The player gets its

audio from somewhere. So, having just the means for receiving isn't going to make the audio magically appear on your device. So, I don't think it's inappropriate to have something in the structure that refers to the source; but I do understand the concern.

THE COURT: Okay. All right. Okay. So, that then goes over the structure for the receiving; and then we have the storing.

And if Ms. Mullendore will provide that...

And this is on -- and actually it's 7A, and we put in a -- rather than "is," I changed it to "may be" to be more consistent because it can be one or the other.

All right. Again, other than that one change, it's the same as what you were looking at over lunch.

Let me hear from Personal Audio. Any changes,

corrections, additions or whatever to the storing part?

MR. MORTON: No, your Honor.

THE COURT: All right. What about from Apple?

MR. STEPHENS: First just a question for clarification. Is this means for storing going to be the construction for both the means for storing that is recited separately from the means for receiving and storing or just for the means for receiving?

THE COURT: Well, actually I was going to put down a means for receiving and a means for storing.

MR. STEPHENS: I understand. So, that would then cover both limitations because there are, in fact, two different means for storing limitations.

THE COURT: Okay. I guess I'm not understanding your question. What --

MR. STEPHENS: So, there's a means for storing program segments in claim 1 and a means for storing the sequencing file. They're separately recited. And it matters for a reason I'll explain.

THE COURT: Okay.

MR. STEPHENS: So, I don't think that a disk by itself can store either program segments or a sequencing file. You've got to have a file system. All right? A disk only stores bits.

And in order to represent something other than a block of 256 bits or however the physical disk is organized, you need software that organizes the data on there in such a way that you can store something that is a file. A file is a logical construct that organizes the bits on the disk so that you can apply a name to it and retrieve it using the name. That's kind of what a file is. I'll defer to the experts on that, but that's sort of what a file is.

So, in order to store a file on a disk, you've got to have a file system. And in order to store audio

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in a file, you need a format that is capable of representing sound waves of one sort or another as bits in a file.
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So, our view, your Honor, is that the means for storing the program segments, for example, needs to include the disclosed formats for storing audio, in particular the TrueSpeech and MIDI file formats; and the means for storing the sequencing file needs to include the format for storing sequencing information as disclosed.

The disk can store bits, but it needs this logical organization overlaid on it to actually store the particular types of information that are recited as a part of these functions.

THE COURT: Okay. I thought -- and maybe this is the answer because a little bit later we will be getting into the "means for storing a plurality of program segments."

MR. STEPHENS: That's the other means for storing I was talking about, your Honor.

THE COURT: Right.

MR. STEPHENS: So, I agree. The structure I'm talking about --

THE COURT: And we will be getting to that.

MR. STEPHENS: Okay. Fair enough. I was

concerned that maybe this means for storing was going to cover both.

THE COURT: No. No, no. There is a separate means for storing the plurality of program segments, and we get to that a little bit later.

MR. STEPHENS: Okay. Now, I do think, however, that the same concerns with different corresponding structure will go apply to the sequencing file, right? To store a file, you still need a file system which doesn't come with a disk, right? You have to compose one.

And you also need a particular way of representing sequencing information or at least a sequencing file, and one is disclosed at some length in the patent.

THE COURT: And, so, you're talking about
the -- your proposal involving "configured with a Windows
95 file system" and continuing on through there?

MR. STEPHENS: That's right, your Honor.

And I think it's worth pointing out that, you know, you might debate a bit about whether these structures belong in the "means for storing" or in the "means for reproducing." In fact, I think they belong both places because you need to be able to read a sequencing file and use that file to locate on the disk

where the next program segment that you're going to play on the list is. And those things implicate these structures I'm talking about directly, how do you find the program segment on the disk if you don't have a file system, all you have is a big bag of bits.

So, I think that the "means for storing" properly requires both a file system and a particular way of representing the kind of information that's recited in that particular function. So, in the "means for receiving and storing," it's a sequencing file. In the "means for storing program segments," it's an audio format.

THE COURT: All right. Let me hear the response from Personal Audio. In other words, I guess it's akin to you've got to show the algorithm or how it's being done on the machine.

MR. MORTON: Well, your Honor, this is one I don't think that got a lot of time and attention in any of the briefing. My reaction to it is that it's definitely going much deeper into the detail that's unnecessary for performing the claimed function. And, of course, that's what they want to do is get down to these minutiae. For a person of ordinary skill in the art to receive and store a sequencing file, all you need to say you have is what you've said here, memory. So, that's my

basic response to that.

MR. STEPHENS: Your Honor, if I may briefly, that's the same error I think that you pointed out earlier. You don't abstract from the structure that's there; you take the structure that's disclosed. And that's what we're talking about is the structure that's disclosed.

THE COURT: Well, I guess I'm wondering -and, of course, I'm pretty familiar with if all you have
is a general purpose computer to do such-and-such, then
the cases say, well, you have to give some kind of
algorithm. But on the other hand, this is talking about
individual -- I mean, we're talking about a device here,
not just method; and we're talking about what it takes,
not so much as to what is in it. So, it sounds to me
that you may be pushing the envelope on what must be
identified as structure.

MR. STEPHENS: I understand what you're saying, I think, your Honor; and I think your analogy is an apt one. It is somewhat like the processor situation because you have a general purpose digital storage device.

If you're going to have a means for storing audio or speech in a closet, right, and it's a means-plus-function claim for storing audio in a closet,

you need some physical medium to store it on and a way of putting on and recovering the sound from that.

This is sort of like that, right? You have a general purpose storage device that's capable of storing any kind of bits. By itself it is not capable of storing audio. You have to organize the information in such a way that you can retrieve it as audio, and the disk itself doesn't provide that structure.

The same is true for sequencing information. You need some logical structure provided by software or at least a format of data on the disk that allows you to say this bit of information represents a portion of a sound wave, the next one represents the next portion of the sound wave, and so on in order to recover a program segment from that disk or to store it on there in the first place.

THE COURT: Okay.

MR. STEPHENS: It's not like a record that's, you know, a single purpose storage device, a vinyl record that just identifying record itself tells you how to do it.

THE COURT: All right. Let's go on to the next -- the next one is the "data communications link" and "downloading...from one or more server computers."

And Personal Audio says that "data communications link"

does not require construction; give it its plain and ordinary meaning. And Apple wants it to be a network connection.

So, let me ask Apple why it has to be a network connection. Are you trying to claim there's got to be two different networks here or -- why does it have to be a network connection?

MR. STEPHENS: Not at all, your Honor. The issue is this. We're not asking for a separate construction of "data communications link." We're asking, in effect, for the construction of the entire phrase, "a data communications link for downloading...from one or more server computers." And we have kind of broken it out as a way of addressing them, but what we're really after is a construction of that entire phrase.

And the reason we say that the data communications link needs to be a network connection is that it really doesn't make sense to download something from a server over a link that isn't a network, right? A server is designed to respond to requests from multiple clients, and to do that it needs to be on a network where it can be accessed by --

THE COURT: Well, let me ask your expert.

25 Mr. Wicker?

DR. WICKER: Yes, your Honor.

THE COURT: Would you step to one of the microphones, please.

All right. Dr. Wicker, help me out. And this is just on the technology. You don't have to have a network to have a client -- a host/client-type relationship or a server/client-type relationship, do you? I mean, you can have it without a conventional network.

DR. WICKER: Well, your Honor, the concept of server/client architecture does imply a network. The server is there to serve many clients and --

THE COURT: Well, it doesn't have to. It could be one, right? I mean, you've got a computer; and its client, say, is the disk that goes into a camera or -- I mean, I understand that many times that's true. But when you just talk in general of a client and a server, it's not always true, is it?

DR. WICKER: Well, generally speaking when we use the terms "client" and "server," we are talking about something a little larger that than a single-purpose server connected to a single client. Otherwise, we would talk more about the disk that's associated with a CPU, in which case you would have a one-to-one relationship.

THE COURT: And what are you basing that on, I

mean, other than that's what you're here to say? I mean, I'm taking a look at 1996 and the idea of -- you know, you've got this architecture; and if you have it drawn out there, you've got the server -- in fact, I think the IEEE talks about in terms of the server being relatively larger than the client. And that's basically the distinction they make; one is bigger than the other and provides services or information or data or whatever to the other.

DR. WICKER: That's certainly true, your Honor. But I think it goes a little bit more beyond

Honor. But I think it goes a little bit more beyond that. If we're thinking about 1996, the Internet had just begun to switch over from a research tool to a public commercial network. Servers provided information to multiple users over the Internet. That was the term we used in '96, and it clearly implied a device that served many clients as opposed to a single one.

THE COURT: Well, now, you could actually have clients and server process on the same computer, couldn't you?

DR. WICKER: Yes, sir, you could.

THE COURT: All right. Thank you.

Well, other than -- and let me go back to

Mr. Stephens. Other than there's going to be two

computers -- and that shows in, I guess, their preferred

embodiment in Figure 1; and there they specifically say they're using the Internet. Is there anything else that this has to be a network other than -- I mean, why can't it just be two computers, the larger one the server, whatever -- and it may be hooked into the whole world to bring in stuff, to bring in neat programs and so forth. But what it's downloading it to or giving information to what they call their "player" or, as you like to call it, their "laptop," why does that have to be some kind of a network connection?

MR. STEPHENS: Well, your Honor, it goes directly to what it means to download.

And if we could have Slide 20.

It's not enough to just transfer or move a file from one computer to another. That was explicitly given up in the prosecution of these claims. The notion of downloading from a server means that you're sending a request to another computer, a remote computer over a network, and getting back information from it. That's what --

THE COURT: You're going to try to tell me that push technology was unknown in 1996?

MR. STEPHENS: Your Honor, push technology in 1996 used a request and a response just like we're talking about here. It was called "push"; but, in fact,

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what happened was you had a timer that sent repeated requests. I've litigated cases on this; and I should point out, your Honor, I have a master's in electrical engineering which I got at the time.
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THE COURT: That's exactly why I've got

Dr. Shipman and Ms. Mullendore here is --

MR. STEPHENS: Understood.

THE COURT: I don't have a master's in engineering, but that's why I rely -- and that's -- I'm hoping that you and your experts will help educate me.

MR. STEPHENS: Understood, your Honor.

THE COURT: But I guess I'm concerned with this idea -- and I understand that when we get into infringement, yes, it would be very nice to avoid -- or to have them pinned down to "network." I'm having a problem, though, seeing why I should pull that out of the specifications or the -- or put that kind of limitation based on the claim language and specifications.

MR. STEPHENS: I understand, your Honor. And, you know, honestly, as long as it's clear that we have a client/server relationship between the player and the server that it's downloading from, I think that is more what we are after here. But I do think that part of what was meant in 1996 by "downloading from a server" was reaching out and requesting something over the network

and getting back.

Now, there were things called "push," like I said; but by and large those were just a request on a timer. And in any event, it's not disclosed here.

What's disclosed here is exactly what I -- exactly the same thing, a timer that says, I'm going to dial up the IFP and use FTP to download a file to save time.

So, the impetus behind our proposed construction on "network" is the phrase as a whole, not separately just "communications link" but the fact that you have a communications link for downloading from a server. In 1996 what that implied was connecting to a network using sending a request to a server and receiving back a file in response to that request.

And doing that on a point-to-point link, for example, you know, from a local hard drive to a computer sitting next to it, you're transferring information from one device to another or, let's say, even two computers sitting next to each other via -- well, a lot of disk drives have microprocessors and the like. That's not downloading. Right? And yet if you --

THE COURT: Well, no -- and this, I guess, gets into it. You want -- I mean, you want the request. You want it to be -- you want "network." You want something else. But if you take a look at just what

"download" was back in 1996 with the IEEE dictionary, (reading) to transfer some collection of data from the memory of one computer to the memory of a second computer that is relatively smaller than the first or to transfer some collection of data from computer memory to another storage collection.

Those were known -- I'm not saying they're the only definition, but those were known definitions of "download" --

MR. STEPHENS: But, your Honor, that's picking "download" by itself; and that's why I keep saying --

THE COURT: Well --

MR. STEPHENS: -- what we're talking about is the whole phrase, a communications link for downloading from a server. So, the downloading that's described by the IEEE dictionary is not talking about downloading from a server. Just moving things from one computer to another does not necessarily imply that one of them is a server.

THE COURT: No, it doesn't necessarily apply; but if one of them is a server, then you've got -- or -- I understand that what you're saying could be a possibility. But I also believe the courts say that I'm not supposed to try to build in limitations or read in limitations from, say, Figure 1, which clearly is an

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Internet kind of a setup, more like, I think, what you're looking at. But it's not the only possibility.
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MR. STEPHENS: And we're not saying it's limited to the Internet. But we are saying that this phrase, to one of ordinary skill in the art in 1996, applies to client/server architecture and that that client/server architecture implies the construction that we've proposed, a network, a request, and receiving from a server. It doesn't have to be --

THE COURT: Well, is there anything in the specification or the intrinsic evidence other than what you think the ordinary meaning of "download" is -- anything else that gets into this request?

MR. STEPHENS: Oh, sure.

THE COURT: I mean, you --

MR. STEPHENS: We've cited a bunch of them in our brief, your Honor. There is a number of places where the client is described as requesting. I mean, that's inherent in the FTP --

THE COURT: Well, it can request. But when you get to the claims, does it have to request?

MR. STEPHENS: Absolutely, your Honor. That's what it means to download from a server. You have to send a request to the server for service. The server responds by giving you that service.

And in the case of a request to download, that service is sending the file, transmitting it from the server to the client in response to the request.

THE COURT: Do you think it has to be -- you had earlier indicated you were familiar with the time system of push technology. I mean, do you think it has to be more than that, just a "it's time to do it" signal?

MR. STEPHENS: I'm not following you.

THE COURT: Well, you indicated before that you were familiar with push technology but, at the very least, it had to have some kind of a timing mechanism. When you're talking about this, do you mean that in this particular patent it has to have anything more than the client, the player, doing anything more than sending out its "I'm ready," its -- you know, on a regular timed basis, anything more than that?

MR. STEPHENS: I think as long as it was sending a request to the server to download the file, I think that would be okay whether it's -- I'm not trying to read a timer into the claim or anything like that, your Honor. All I'm saying is that --

THE COURT: Well, can it be a manual? In other words, the operator says, "Okay. I want this"?

MR. STEPHENS: Sure. I don't see a restriction in this limitation on what initiates the

download.

THE COURT: Okay.

MR. STEPHENS: All we're saying is that the thrust of this limitation as a whole, the link for downloading from a server, implies a client/server architecture and that implies a server that responds to requests from multiple clients and that suggests --

THE COURT: Well, does it have to be multiple?

I mean, you can't -- I mean, where in this system does it have to be multiple? Why can't you just have you've got a -- you've got your desktop, and you've got your laptop?

MR. STEPHENS: It's a fair point, your Honor. I guess what I'm getting at is that "server" means it's a device that's capable of responding to requests from multiple clients, not necessarily that you have more than one client. So, I'm not suggesting that this limitation couldn't be met unless you have a bunch of clients on that particular --

THE COURT: Okay. So, even under their -- or the way you want their system with the desktop/laptop, the desktop -- it may be you're the only one smart enough in town to have a laptop so you use it; or you and all your brothers and sisters or everybody in the office could have laptops and use that same desktop.

MR. STEPHENS: And those both would fit.

THE COURT: Okay.

MR. STEPHENS: As long as you're sending a request over a network to the server. So, you're right. I'm not suggesting that it depends on the number of actual users. It's really a matter of what the server is capable of doing.

THE COURT: All right.

MR. STEPHENS: And again, your Honor, I do want to emphasize that this is claim scope that was given up in prosecution. Right? This notion that just transferring from one computer to another or from an external source to the player --

THE COURT: Well, you're basing that on the change from "receiving" to "downloading"?

MR. STEPHENS: Yes. And in -- from an external source to one or more server computers. The reason these three pieces of this limitation need to be construed together is they are all part of a single amendment, right? "A communications port for establishing a data communications link for downloading...from one or more server computers," that was all added in a single amendment; and that amendment was intended to distinguish simply transferring from one device to another and require the client/server network architecture that we're suggesting.

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THE COURT: Well, you're reading an awful lot into all -- I mean, I understand the -- because keep in mind when you're talking about disclaimers, it has to be very, very clear. And just the fact that you change from "receive" -- which could conceivably be something like, well, I had my tape recorder going and a little microphone and I tape-recorded the audio and then transferred that -- I mean, you're talking about downloading because it's pretty clearly from one computer to another; and it's digital. MR. STEPHENS: Well, the digital was already there, your Honor. The digital compressed audio program files was there. So, this was always about moving digital audio files; and they gave up the very broad notion that just receiving was enough and, instead, said, "What we're after here, PTO, is this client/server architecture." And they did that by --THE COURT: And the citation to their quote, "We're after client/server architecture," is where; or is that your rephrasing of what they actually said? MR. STEPHENS: Well, it's a bit of a rephrasing, I grant you that. THE COURT: Okay. MR. STEPHENS: But the server was explicitly

added, as was "download." And that means, to one of

ordinary skill in the art, a client/server architecture because you have to -- in order to download from a server you need to send a request and get the file back. And, of course, that's the only thing that's disclosed, right, is using file transfer protocol over a network to get files from a remote computer.

Now, there is more file history here that I think we should look at. They also explicitly gave up "transmitting," which, of course, is something they are now asking to have back. So, claim 54 was amended as a part of this same response to an Office Action; and in this claim "transmitting" is a synonym for "downloading."

THE COURT: Well, now, keep in mind also when we go into all this -- let me just be sure --

MR. STEPHENS: One other --

THE COURT: Well, and just to be very sure because we don't want to get ourselves confused, all of this discussion is just dealing with the '178 patent, right?

MR. STEPHENS: The '178 is the patent that has downloading in it, your Honor.

THE COURT: And it also has this prosecution history applicable to it.

MR. STEPHENS: I'm sorry?

THE COURT: These disclaimers that you're

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"remote" is maybe not the most precise term. They chose it, not us. I don't think "remote" means it's sitting right next to it; but I'll grant you that how far you have to go to become remote, it may be a matter of some -- in the description of the patent, it's pretty clear we're talking about a server located on some other premises connected via an IFP.
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THE COURT: All right. Well, Personal Audio -- I mean, let me go ahead; and I'll give you the last word on this. Any comment you want to make?

MR. HOLDREITH: Yes, sir. The court, I think, has very clearly studied these related issues.

THE COURT: Doesn't mean I understand them
14 yet.

MR. HOLDREITH: But you have articulated the questions that we would pose to Mr. Stephens; so, I'll try to be very brief in responding.

First of all, I'll start with this file history. And there is no disclaimer anywhere in the file history. Prior art under consideration was prior art that did not have any kind of sequencing file at all, and the distinction that the applicant was making was saying that's a phone message machine. It's a digital tape recorder. It doesn't have any sequencing file at all. So, the distinction wasn't downloading or not

downloading; it was sequencing file or no sequencing file.

You can read those file histories all day long, and there is no disclaimer that says the downloading must be over a network connection or the downloading must be over some geographic distance or the downloading must --

THE COURT: Well, what about the idea, though, when you start getting into servers and clients that typically -- not always but pretty typically that you are talking about some kind of a network?

MR. HOLDREITH: Good question, sir. And the court has already correctly pointed out it is a server/client relationship when you have a single dedicated local device serving a smaller device, and that comes straight out of the specification. We don't even have to go to extrinsic evidence on --

THE COURT: All right. Which part of the specification, just to make it easier?

MR. HOLDREITH: Sure. It's Column 7, lines 57 to 62. And I'm looking at the '178 patent.

 $\label{eq:continuous} \mbox{If I can have the presentation screen, I've} \\ \mbox{got it called out here.}$

There is an example here, Column 7 at line 57; and it's the one where you have the player in the car.

And it says (reading) to facilitate use of the system in an automobile, a player computer may be linked to the Internet via a local communications server computer via a radio or infrared link.

So, we can't construe the claim to exclude a

local communications server talking to a player, in this instance over a radio or infrared link. And I really don't know what Apple is trying to do by substituting "network" and by talking about the client/server relationship. I mean, they're, I think, trying to create a noninfringement argument; and they want to suggest that the way their device works is not a client/server. That's the genesis of the argument, but they haven't been very clear about. The example given in the specification here, I think, absolutely precludes any construction that would read out a local communications server with a direct link to the dependent device.

I'd also like to point out the dictionary definitions. The court gave the IEEE one. That's absolutely right. The parties' dictionary definitions also do not require a request, do not require geographic distance. It's just the opposite. And, in fact, even Apple's definition includes moving blocks of data from one device to another.

THE COURT: And this definition again, just to

make it easier when I'm going back, is which?

MR. HOLDREITH: I can show you that on a slide here, your Honor.

THE COURT: I've read your materials. I don't have them memorized. So, anytime you can give me a quick pinpoint citation, it will make it easier when I go back through the transcript.

MR. HOLDREITH: Yes, sir. It's Apple's Exhibit E, and it's the *Microsoft Press Computer Dictionary*. I have it on the screen here.

Apple in the brief discussed the first definition of these two, which is where they get "request" and "network." They didn't discuss the second definition, which is (reading) to send a block of data -- it uses the example of a PostScript file -- to a dependent device. That's a definition Apple has sponsored of "downloading," and it doesn't require a request. It doesn't require a network connection.

THE COURT: Okay.

MR. HOLDREITH: The last point I guess I would make is we're not trying to avoid "download" or "server." Those terms are in the claim. They will be read to the jury. So, the suggestion that this is some nefarious effort to get away from claim language is just wrong.

THE COURT: No, but you're trying to keep

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the -- I mean, they're trying to avoid infringement;
you're trying to prove infringement. I mean, that's -- I
don't regard any of those as evil. That's kind of what
you're trying to do here --
          MR. HOLDREITH: Yes.
          THE COURT: -- both sides.
          All right. Then we get to the next one,
"selected audio program segments" and then -- and that's
in the '076, claim 1 -- and "a collection." That's in
the '178, claims 1, 14 through 19, and 25 through 29 and
here, oddly enough, it seems that Personal Audio wants to
be limited to the preferred embodiment. Apple seems to
want the more broad term.
          So, let me ask Personal Audio. Your
definition seems to be just, you know, "the audio program
segments/files are chosen by or for an individual
listener." But that's just one embodiment. Why is it --
why do we limit it to just that?
          MR. HOLDREITH: Yes, your Honor.
definitely do not want to suggest that the claim should
be limited to a preferred embodiment, and that's not a
canon of claim construction we're relying on here.
          Our basis for understanding the claim that way
comes from -- it is the description certainly of, I
believe, all embodiments. I'm not sure I saw any
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embodiment of the player -- maybe Mr. Stephens can point one out to me if I'm mistaken, but there is not an embodiment where the collection of programs on the player is anything other than specific to the individual who is operating that player and personal --

THE COURT: Well, I thought that the host could sometimes just send a -- it doesn't think but I guess what it decides, what it so-called "thinks" that the player wants.

MR. HOLDREITH: That's true.

THE COURT: And it may not be any choice at all. I mean, it's just here, you get this ten country western songs or you get this 25 big band swing songs; and then whoever is operating -- the user of the player might rearrange them and delete some, skip some, whatever. So, there isn't a choice in the first instant necessarily.

MR. HOLDREITH: That is an embodiment, your Honor. The way I understand that embodiment, at least from reading the specification, is the server does form its collection that it's pushing with some information about that user, demographic information, something that's unique to that individual. And the specification gets lots of examples of what could be used as a basis for assembling the collection. It could be specific

interests expressed by the user. It could be demographic. It could be specific program selections made in the past. It could be other information sent to the server about usage of the device. But in all instances, it seems to me, the server has some information specific to the user that it uses in making the collection.

What we're really doing here is just distinguishing broadcasting again. The direct canon of construction we are relying on relies on a statement in the file history. It's in the October 28, 2008, amendment which happens to be Exhibit D to our briefing at pages 16 and 17. And that's where the attorney explained that the sequencing file automates what you call a "personalized playback session" by reproducing -- and he used the words "the collection" -- by reproducing the collection of identified program files.

So, the basis here really is, as far as I can tell, all embodiments take into account the individual user in forming the collection; and the file history characterizes the collection as a personalized playback session.

THE COURT: All right. Well, let me ask

Apple. You think it's plain and ordinary meaning; so,
what is the plain and ordinary meaning?

MR. ELACQUA: Your Honor, I think what we'll -- I think we've talked about this before which -- "individual listener" in none of these appear anywhere -- none of these terms appear anywhere in the specification or in the claims particularly.

And, so, "selected audio program segments" would be just that, whether they're program segments or audio program segments that are selected. And "a collection" would have the plain and ordinary meaning of a group or -- some sort of grouping. But they definitely are not limited to -- or I should say "a collection" is -- if you read Personal Audio's construction, the files are chosen by or for an individual listener or subscriber.

THE COURT: All right. What about "may be" instead of "are"? They could be. I mean, the way I read it is sometimes the host is going to send a group. And in other occasions the way they describe this, whoever is operating -- the user of the player, the listener, the user of the player might make some choices. So --

Well, Laura, go ahead and put up the proposal we were working on.

And maybe this solves your problem,

Mr. Elacqua, in terms of that it's not always. And, so,
we now have Court's Exhibit Number 10, (reading)

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"selected audio program segments" means audio program segments that may be chosen by, or personalized for, a user.
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And then (reading) "a collection of audio program files" means a group of audio program files that may be chosen by, or personalized for, a user.

Does that get around the concern that it's completely listener- or user-driven?

MR. ELACQUA: Your Honor, I don't think it does. I think if you go to claim 14 of the '178 patent, for example --

THE COURT: All right. Let me get there.

MR. ELACQUA: Sure.

THE COURT: All right.

MR. ELACQUA: And right in the preamble, it says (reading) an audio program player for automatically playing a collection of audio program files selected by a listener; and I think this construction would eliminate the "selected by a listener."

THE COURT: Well, except in that particular case, aren't they -- I mean, that limitation of "selected by a listener" is different than maybe in other areas. I guess -- well, let's see.

MR. ELACQUA: Yeah. I guess if you --

THE COURT: "May be chosen by, or

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   personalized" --
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              MR. ELACQUA: "May be chosen by, or
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   personalized for, a user" I think would eliminate the
   fact that audio program files would be selected by a
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   listener.
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              THE COURT: All right. So, you just think it
   ought to be basically a group of audio programs and then
   the claim itself say it may be selected by a listener or
   is selected by a listener?
              MR. ELACQUA: Correct. I think the claim
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   would dictate.
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              THE COURT: All right. What about the first
   part, the "selected audio program segments," which I
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   think goes back to claim 1?
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              MR. ELACQUA: And I think you're -- you're on
   claim 1 of the '076?
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              THE COURT: I think that's where that term
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   appears, yes.
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              MR. ELACQUA: I would say that it stays the
          "Selected audio program segments" stays as
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   same.
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   "selected audio program segments." If you want to say --
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   if I'm hearing you right, I think you said "group of
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   audio program segments."
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              THE COURT: Well, except that in claim 1 we
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don't have that language that you pointed out to me in

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claim 14 of the '178. I mean, you just pointed out claim 14 of the '178 patent does have that "selected by a listener" language; and, so, what I propose might be contradictory. That same "selected by a listener" language doesn't seem to be in claim 1; so, let's focus on my first definition up there. Doesn't the specification indicate that they may be chosen by, or personal used for, a user; whereas, in claim 14 maybe it's they are selected by?
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MR. ELACQUA: Can I confer with my colleague?

THE COURT: Sure.

MR. ELACQUA: Thanks.

Your Honor, I think the problem with the first definition is that it suggests that the device or the player must be capable of -- because of the "may" language, that the device must be capable of being able to choose by, or personalize for, a user.

So, I think that would suggest to the jury that if a device is not capable of doing this, then it wouldn't meet the limitation.

THE COURT: Well, I mean, that sounds more like an argument that they would make because it -- I'm limiting what they've got.

MR. ELACQUA: I guess I'm back to -- by putting "may" in here, I understand that it may or may

not; but by saying "may," I do think it could confuse the jury into trying to figure out exactly whether the device has to or does not have to. And, so, that's why I would say the plain and ordinary meaning of "selected audio program segments" is enough.

THE COURT: Well, the problem we get into, especially under the \mathcal{O}_2 case, is when I ask what the plain and ordinary meaning is and there gets to be a debate, then I need to deal with it early rather than later. So, that's why I'm dealing with it.

MR. ELACQUA: I understand.

THE COURT: All right. Let me hear from Personal Audio. On the second one, on dealing with the '178 patent, I think Mr. Elacqua makes a good point. It does say in that particular case -- and this may tie in with what you were arguing anyway that -- the "collection of audio program files selected by a listener." So, in that case it's selected by the listener. So, that is almost self-explanatory.

What about on the '076 patent, claim 1 where it's not so clear?

MR. HOLDREITH: Exactly, your Honor. It is a limitation of the '178, claim 14. I agree with that, and that's a more specific instance than a general case.

In '076, claim 1, we are concerned about

making clear to the jury that this player is not a broadcasting device. It really boils down to that same issue that we discussed with respect to individual or personal player.

That is a dispute, I think, that we have with Apple about claim scope. And the two places where we've tried to make sure that is clear based on the file history, based on the specification, based on the language is the "player" term and the "selected audio program segments" term.

THE COURT: Okay. Well, let's start off -
I've got your definition here. You say "are chosen by or

for" and I start off by changing that to "may be." Now,

I've done that because it appears to me in the

specification that it's -- at least in some embodiments,

it starts off the host or the server gives a bunch of

program statements. Those aren't chosen; they just come.

Now, later on they can manipulate them; so, that's why I

say "may be." Do you have any disagreement with that?

MR. HOLDREITH: Your Honor, we would accept

that construction.

THE COURT: Okay that part.

And what about the -- so, you would accept also, then, the personal used for a user -- "chosen by, or personalized for, a user"?

MR. HOLDREITH: Yes.

THE COURT: Oh, okay. So, you have no problem, then, with the first definition there in Court's Exhibit 10, the "selected audio program segments"?

MR. HOLDREITH: That's correct, your Honor.

THE COURT: Okay. And just to be very sure, looking at Apple, I understood that you weren't satisfied with that first definition in Court's Exhibit 10 because...

MR. ELACQUA: Your Honor, I want to point out one point here. The statement "or personalized for a user," I've heard Personal Audio's argument here; but inserting those words into this limitation, I think, is reading words into this limitation that don't belong there and that don't appear in the claims. So, I don't think that's appropriate. I do think that --

THE COURT: Well, they do come from the specifications. I mean, the specification makes pretty clear whoever is using that player does the choosing or personalizing it. I mean, I don't know how else you're going to describe the user of the player or the listener to -- I mean, they were trying to get it to be "a listener" or the "single listener"; and we went over the fact that, well, if you're in a car, you've got everybody in the car listening to the thing so --

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MR. ELACQUA: I understand.
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                                            So, one
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   alternative I think we could agree to would be "audio
   program segments that may be chosen by or for a user" --
   "by or for" -- I'm sorry -- "one or more users,"
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   incorporating that it's not just limited to a single
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   individual listener or user. As your Honor pointed out,
   there is nothing that limits this to a single person.
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              THE COURT:
                          Okay. And that gets back to what
   does "a" mean in patent speech, and --
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              MR. ELACQUA:
                            Understood.
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              THE COURT: -- then you're trying to explain
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   it to the jury.
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                     Other than that, then -- you're
              Okav.
   concerned, then, about "a" and how a jury might look at
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   the word "a"?
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              MR. ELACQUA: I think we're concerned with
   "a," and I also think "personalized" is not necessary for
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   "selected audio program segments." I don't think it's
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   necessary to read in the word "personalized."
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              THE COURT:
                          Okay. All right.
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              Then we -- let's go ahead and take a recess.
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   I'll ask you to be back at quarter of 3:00.
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              (Recess, 2:32 p.m. to 2:46 p.m.)
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              (Open court, all parties present.)
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              THE COURT:
                          Okay.
                                 Now we get to the "means
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for storing a plurality of program segments, each of said program segments having a beginning and an end." And I think we see that in the '076 patent, claim 1.

Personal Audio says this should be "storing a plurality of program segments," for the function anyway; and Apple says that the function should be exactly what it says. There doesn't seem to be much difference between the two. I guess one way of looking at it is the function is the "storing of a plurality of program segments" and maybe the "beginning and an end" part is a different limitation, or maybe counsel can help me out. Are you really much -- is there really much fight here over what the function is? Go ahead.

MR. MORTON: I'll raise my hand if I can, your Honor. I don't think there is much of a fight about the function. I think it is exactly what your Honor suggested, that function is for "storing a plurality of program segments"; and then the rest of this is actually additional refinement of what is a program segment. But it's not a big dispute.

THE COURT: Mr. Stephens?

MR. STEPHENS: I agree, your Honor. I don't think it is a dispute worth spending a lot of time on.

THE COURT: Okay.

MR. STEPHENS: But if it's part of "program"

segment" that you've got to store it, it seems to me that it's part of the function.

THE COURT: All right. So, we know that it can't store infinite program segments; they have to be limited. They've got a beginning and an end?

MR. STEPHENS: It doesn't have to be infinite to not have a beginning and an end; it could be circular. But, again, I don't think this is a dispute really we need to spend much time on.

THE COURT: All right. So, what we're really looking at is the corresponding structure. Personal Audio goes with the "persistent mass storage device." And this goes back to, I think, your earlier argument and slide about claim 14. And I guess what I'm wondering about is why would I take what's in claim 14, which might be a subset or a more narrow claim, and apply that to the means structure in claim 1?

MR. MORTON: Your Honor, I don't think for this limitation that you do need to look to claim 14. That really related to the other issue we already discussed. For this one it's simply "means for storing a plurality of program segments," et cetera; and I think the structure that's provided in the specification is a persistent mass storage device. It's introduced in --

THE COURT: Column 4?

MR. MORTON: -- Column 4.

THE COURT: Well, I guess that's one possibility. The means could be a mass storage device of some kind.

Now, Apple wants it to be "a magnetic disk or optical disk cartridge configured with a Windows 95 file system and Windows 95 TrueSpeech or Musical Instrument Device Interface file formats." And, so, help me out. Where in the specification requires that the means be configured with a particular file format?

MR. STEPHENS: Your Honor, if we could put up our Slide 48, it's a reproduction of '178, Column 6, lines 3 and 8.

So, it says "The compressed audio segments" -there is a typo there clearly -- "program segments
comprise audio voice music files"; and then the only
actual way to store music in files or voice in files
that's disclosed is the TrueSpeech and MIDI file formats.
So, that's where the corresponding structure in the spec
that we're talking about comes from.

Now, I'll grant you it doesn't say "Windows 95 file system" here; but you have to have a file system. And the only file system described in the patent is the one that comes with Windows 95, which is also called the FAT, F-A-T, file system.

So, it's saying that audio program segments have to be stored in files. That requires a file system. And then it says the way that they are stored in files is using the TrueSpeech compression and MIDI file.

THE COURT: But, I mean, you're one of skill in the art and you're trying to put together this device and they're using some components. I mean, they're not claiming to invent the basic hard disk or hard drive. They're not claiming to invent the basic computer. They're claiming to have invented putting together some components and using them in a certain way.

So, exactly how the -- I mean, you get a computer, a hard disk. It will hold file segments of one kind and file segments of another kind and all kinds of different files using different kinds of data -- or not data but different systems. And, so, what -- given the kind of patent this is, where is the authority for that, well, I've got to have them say it's exactly one kind of system or another? I mean, they're just saying this is an off-the -- I mean, in effect they could be saying this is an off-the-shelf. You get a high-speed RAM, for example, or mass storage disk -- and they give several examples -- and put the files on it.

MR. STEPHENS: Again, your Honor, this is the structure that's disclosed. They chose it.

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THE COURT: Well, but the structure is not --I mean, it says "such as TrueSpeech compression." They're not -- it's not so much that that's the key. The key is here's how to put these -- basically, for want of another word, we're showing, we're disclosing we've invented how to use several components that admittedly we didn't invent, admittedly other people make. We don't even make them. But we're showing you how to put this together to come up with, in effect, a new device or a new combination. And I think the patent law allows new combinations. You can obviously try to show they're But exactly how the computer -- exactly what obvious. system, whether it uses Windows 95 or Windows XP or whatever, I'm not seeing how that's something that I've got to put into as a limitation in the means-plus-function.

MR. STEPHENS: Your Honor, we're not arguing that they are restricted to only those, right? That's why equivalents are part of the 112 ¶6 analysis. But the law does require that you identify the structure that corresponds to the function, and this is the structure that is used to perform the function of storing audio program segments. You store them as files; that's what it says. And then you -- in order to store files on a disk, you have to have a file system. If you don't have

an operating system with a file system, you can't store a file on a disk.

THE COURT: Okay. And, so, let me hear your response to that, Mr. Holdreith. I mean, the patent identifies a particular system, in this case, say, Windows 95. You get that plus equivalents, and then the fight becomes is this an equivalent. Why isn't that correct?

MR. MORTON: Well, your Honor, I mean, in general on all of these, I think we have a fundamental dispute with Apple over identifying the minimum necessary structure for the function versus identifying everything that might say in the patent about this issue.

For this particular one it does introduce, in Column 4, a persistent mass storage device for storing audio. It's directly linked to what this function calls for in the claim; and for a person of skill in the art, that's all that you need to know. To go beyond that -- I think the Federal Circuit has repeatedly said it's incorrect to get into too much detail.

I think it's also the case that this is just a structural component of the player, a storage device; and they're trying to get into what's really more software-based issues and file systems and what have you that's well beyond what a person of skill in the art

would associate with simply a function for storing.

THE COURT: But I guess their argument is that, well, if you can't say how to store it, how is it enabled? How do you build it? I mean, why -- and it doesn't -- there's some issue to be careful, is it a written description, is it enablement. But they're going to bring up one or all of these kinds of arguments. So, why shouldn't I say, "Well, wait a minute. You've got this device. Don't you have to have some way of doing things with it, some kind of system on it, like Windows 95 in this case"?

MR. MORTON: Right. And I think this just gets back to a general principle. I mean, patents often do this where they disclose generically what you need and they'll then go into greater detail. And the law -- the Federal Circuit precedent on that does not put in that greater detail if it's unnecessary.

And I think, I mean, if you're looking for a public policy reason for that, your Honor, it's that that would discourage putting in the extra detail. A patentee would think, well, if I want to use a means-plus-function claim, I have to just put in the barest essentials in my patent and not put in all this detail that I might get limited to later.

And, of course, that's the exact opposite of

what the patent system is supposed to be about. You're supposed to put in everything that you've thought of as a quid pro quo for getting your limited monopoly. So, I think that's why the law is the way it is and doesn't allow going to details that are at a level that's unnecessary for performing the claimed function.

THE COURT: Okay.

MR. STEPHENS: Your Honor, if I may?

THE COURT: Yeah, sure.

MR. STEPHENS: This notion that you can take out part of the structure that's disclosed is not present in the law the way you've just heard from Personal Audio.

You look to the structure that's disclosed for performing the claimed function, and here the claimed function is storing audio program segments. It's not for storing data or bits which a mass storage device might be able to do on some. In other words, to store a program segment, it's essential that you have some means of representing those program segments as bits that the mass storage device can actually store.

The specification is clear how you do that. You store it as a file using these particular file formats. Now, there may be others disclosed here. I don't see any but -- these, in fact, are the only two that I believe are actually disclosed.

They're entitled to equivalents of those, right? There is, I think, going to be a real dispute about whether things that are actually capable of storing songs in a modest amount of space are equivalent to TrueSpeech which can only store voice in a modest amount of space or equivalent to a MIDI file which is a player piano-type format and can't store, for example, a recorded human voice.

So, the equivalents issue is fundamentally important to what they invented; and these structures are essential to performing the recited function of storing audio program segments as opposed to some more generic form of data.

THE COURT: Well, in the specification it talks about Item 107 in Figure 1, which I think you've got right up there. Yeah, you've got Figure 1 up there. It's got Item 107; and it specifically says in the specification this is for storing audio, text, and image data and that this data storage system consists of both high-speed RAM storage and persistent mass storage device. So, why wouldn't I include that as a structure in the claim construction?

MR. STEPHENS: That's a fair point, your

Honor. I think it's reasonable to include that

structure. I'm not saying you should exclude it. All

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   I'm saying is that that by itself isn't enough, that you
   also need these other pieces that the specification
   identifies for storing audio program segments.
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              THE COURT:
                          Okay. Well, let me -- I'm
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   probably going to get some objection to this from Apple,
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   but just I want to hear what they are from both sides.
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              Go ahead and put up Exhibit 11, please, from
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   the court.
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              And I have Court's Exhibit 11 up there.
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   (Reading) "Means for storing" is a data storage system
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   consisting of both high-speed RAM storage and a
   persistent mass storage device, such as a magnetic disk
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   memory. And I cite the reference at Column 4. And then
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   in the alternative, (reading) a means for storing may be
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   a replaceable media, such as an optical disk cartridge;
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   and I have that cited at Column 7.
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              Any other references that Personal Audio -- or
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   any other means or structures that Personal Audio thinks
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   ought to be identified?
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              MR. MORTON:
                           I don't think so. Can I have
   just one second with my expert, your Honor?
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              THE COURT: You may.
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              MR. MORTON:
                           Thank you, your Honor. I think
   that this construction is fine with us.
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Okay. And then -- and that's, of

THE COURT:

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course, a description of the preferred embodiment; so, that lists that possibility.

And now from Apple's point of view. And you wanted the, I guess, more complete; but taking a look at that first citation, Column 4, lines 36 through 38, I'm not seeing the kind of language you talked about that may be at other places where they're -- they set out specific examples. So, why wouldn't that be -- in the traditional way of noting various structures are identified, why wouldn't that be sufficient?

MR. STEPHENS: Again, your Honor, I don't think it's enough to just identify this as one way of doing it. I think you need to identify the structure that the specification identifies for storing the audio program segments; and that necessarily, for this type of a storage device, requires the file system and the file formats that we've mentioned as identified at '178, Column 6, lines 3 to 8.

So, while I don't disagree that these structures are appropriate to include in the construction, I think they are not sufficient and that you must include the file system and the particular file formats for storing the recited audio program segments.

Again, if it was for storing data, you wouldn't necessarily have to have the file system because

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you might store data that's not in a file. Or if you
were going to store data, you might not need to store
audio data that requires some particular representation.
But because the recited function is storing audio program
segments and because the specification explicitly ties
that to files and particularly the TrueSpeech and MIDI
files, we think that structure belongs in the
construction in addition to the structures that
your Honor has identified.
          THE COURT: Okay, in addition to them.
          MR. STEPHENS:
                         Yes.
          THE COURT:
                     All right.
          MR. STEPHENS:
                          Not in place of them.
          THE COURT: Okay. And that TrueSpeech
reference was at column what now?
          MR. STEPHENS: In the '178 patent -- that's
the only cite I have.
          THE COURT:
                      Okav.
          MR. STEPHENS: It's Column 6, lines 3 to 8.
          Your Honor, the parties, maybe unwisely, had
agreed to cite the '178 as a matter of course. You
probably picked the '076.
          THE COURT: Maybe I missed that in your
briefing; but yes, I went with the first one since it was
written first.
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MR. STEPHENS: I had the same problem. We made this agreement after I had already marked up my '076. You have my sympathy.

THE COURT: Well, just so you know, I've been going along with the '076 all through this; and that's the one I've been following.

All right. Then we get to "output means for proceeding audible sounds in response to analog audio signals." And Personal Audio just seemed to -- and I don't know if it's a typo or what, but your proposal is "output means for producing." Well, that's not the function. I mean, the function doesn't start off with "output means." It's got to -- I guess if you took off the first two words, then that would be a function, in which case it would be exactly the same as Apple's, "producing audible sounds in response to analog audio signals." Is that what you meant?

MR. MORTON: Yes. That's correct, your Honor. It's a typo.

THE COURT: Okay. So, that will be the function. And then the corresponding structure -Personal Audio proposes the "speaker," which I think is identified in Figure 1; and Apple wants "a speaker connected to a speaker-out port or headphones connected to a headphone-out port." Audio is speaker or

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headphones. Is there any real difference between what
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   Personal Audio is saying? They want "speaker" out of
   Column 4 and "headphones" out of Column 5; and you want
   Figure 1 and the text and then "speaker," "speaker-out
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   port," "headphone," "headphone-out port." What is the
   difference between the two?
              MR. STEPHENS: There is no difference, your
7
           We're okay with "headphone" or "speaker."
8
   Honor.
9
              THE COURT:
                          Okay.
10
              MR. STEPHENS: This is no longer a live
11
   dispute.
12
              THE COURT: All right. Well, let's see, what
13
   do we have? Well, you agree, then, the output -- the
14
   structure is either going to be a speaker or headphones?
15
              MR. STEPHENS:
                             That's right.
16
              THE COURT: And Personal Audio agrees also?
17
              MR. MORTON: Yes, your Honor.
18
                          Okay. Then that's what we'll
              THE COURT:
19
   have.
20
              Let's change it to that.
21
              Okay. I think that gets us through all of the
22
   structure terms and the ones that we -- or the
23
   means-plus-function terms that have been identified where
   there was a fight over it.
24
25
              And then we have a number of others that Apple
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141
   is claiming are indefinite; and those you have submitted
   in your motion for summary judgment, correct?
3
              MR. STEPHENS:
                             That's correct, your Honor.
4
              THE COURT: Is there any other -- I'll start
   off with Personal Audio. Any other terms that you --
6
   have I missed any of your items or missed any of the
   disputed terms that you think? I'll ask that first.
                                                          Ι
   think I've gone over them all.
9
              MR. MORTON:
                           If I understand what your Honor
   is saying correctly, I think all the remaining disputes,
10
11
   Apple's opening position is that the claims are
12
   indefinite. And then they have alternate positions, in
13
   case they're wrong about that, where they've proposed
14
   different alternate corresponding structure.
15
              THE COURT: And that's a group of
   means-plus-function terms, correct?
16
17
              MR. MORTON:
                           Right. And then there is the one
   other kind of overarching issue, that they have said that
18
19
   the '178 patent is all means-plus-function terms where it
20
   says "processor." We disagree with that, saying there is
   not a 112 \P6 claim in the '178 patent.
21
22
                                 But am I correct,
              THE COURT:
                          Okay.
23
   Mr. Stephens, those are all in your motion for summary
24
   judgment?
```

That's correct, your Honor.

MR. STEPHENS:

25

I'm not sure that we actually articulate the alternative proposed structure in the motion for summary judgment.

That, we put in the joint claim construction statement.

THE COURT: Right. Well, I think the easier thing for me to do is to take a look at the motion for summary judgment first. There doesn't seem to be a lot of point in going through trying to define all of them and then go back and then decide -- I guess it's six in one, half a dozen in the other.

I'll look at the summary judgment on those first; and then after I get through that, if we have to have another short *Markman* based on what's left, we'll do that. For the most part, as you can tell, what I'm looking at is what's in the specifications to see what's there. And if I need oral argument or some explanation on the summary judgment, we'll deal with it then.

Okay. There are some other things coming up but -- and this is partly for the benefit of clients. Each court is different, and you've seen your lawyers present -- or prepare these, you know, fairly large presentations. They've brought their experts. Quite bluntly, they've got no idea what questions I'm going to ask.

Some judges just say, "Okay. Go ahead and make your presentation"; and it's possible I might do

that, too. My general practice is to study this and then ask the questions that are bothering me because that is where I'm having problems. It's not that your lawyers are wasting their time. Like I say, they've really got no idea -- or very little idea what I'm likely to ask. They have to be prepared on all of it.

On the other hand, it's possible that I have missed some important -- something that one of you thinks is an important point or an important issue or something. So, I'll start off with Personal Audio. Going over the claim construction area that we've dealt with, are there any particular points you want me to focus on, something you think I've missed, something in your presentation, you're sitting there thinking, "Why didn't the judge get into this?" Go ahead.

MR. MORTON: May we confer about that for a moment?

MR. HOLDREITH: Is this addressed to the lawyers, your Honor?

THE COURT: Yes. I've explained why -- I mean, partly -- I know you do a lot of preparation. And the way I run this, by asking you questions, I might have missed something that you've done a lot of preparation on and thought was really important because I'm focusing in on the things that caught my eye as I went through all of

this.

So, if there is some part of your presentation that you think needs to be made or something you really want to direct my attention to, even if it's just a matter of, you know, "Please take a close look at pages -- or Slides 100 and 102 because we think they really make the point about thus-and-so," here is your chance.

MR. HOLDREITH: Your Honor, we're content to rest on the briefs and the arguments that we've made today.

THE COURT: Okay. And the same from Apple.

Is there something -- I'm sure you've done a lot of preparation. If there is something that you think I've missed or something you really want me to focus on, what would it be?

MR. STEPHENS: Your Honor, I think you've done an excellent job; and your questions have been very interesting and clearly well prepared. What I would suggest is that we might hand up our slides.

THE COURT: Yes. I do want the slides, by the way; and that's -- I mean, if there is -- in particular, if there are some slides you think are very important or might be helpful, give me the numbers so I'm not searching.

MR. STEPHENS: Okav.

THE COURT: You know, if there's something there we think, "Boy, we think your question on X, Y, and Z is really answered by Slide Pages 25, 26," tell me that so that it makes it easy for Ms. Mullendore and I to go back and say, "Oh, let's take a look at 25 and 26."

MR. STEPHENS: Otherwise, your Honor, I think we've had the opportunity to present the major points.

THE COURT: Okay. All right. There are a couple -- all right. Then in that case -- and I appreciate the presentations you've made. You seem to have focused in very clearly on the issues, and that obviously -- in some ways it makes it harder, but in many ways it makes it much easier for me.

We've got a motion on filing supplemental infringement contentions and a motion to strike infringement contentions. Tell me how, from Apple's point of view since you're opposing it -- you're saying you would be prejudiced. What -- of any of these proposed amendments, how would that affect your claim construction position? Specifically, which claim construction position is going to be changed by a proposed amendment to infringement contentions?

MR. STEPHENS: Okay, your Honor. So, what happened is the infringement contentions have progressed.

We've seen a movement not only in a complete replacement of the source code that was identified for the iPhone from none at all to 100 percent iPhone code but also in particular a changing sands, if you will, on the construction or the argument about infringement for the "sequencing file."

So, it started out with an allegation that there was a play list file that was transferred. That later morphed into a database file being the basis for the allegation of infringement. And now -- I think you heard Mr. Holdreith allude to it earlier today. Now the argument is that, no, it's not the file itself that has to be used; it's data from that file that might be present elsewhere in the system. And there's profound contradiction between that position that they are now taking and positions they've taken in the Patent Office in reexamination. So, had we had that allegation up-front, it may well have affected the way we argued "sequencing file."

THE COURT: Well, I thought, I mean, reading through this, this "sequencing file" idea was kind of the germ of the patent. I mean, the thing that they seemed to say they did differently than people in the past is they've got this sequencing file that allows somebody using the player, whether it's a laptop or something

else, to skip, go forward, go backward, or whatever. I mean, that's kind of the whole -- not the complete patent but kind of the guts, the new thing. At least that's what they claim, and it appears that that's what the PTO seemed to be looking at.

So, what's the big surprise that they are focusing on the sequencing file; and how would that change -- we're looking at prejudice now, unfair prejudice. How would that change any of the claim constructions we went through today?

MR. STEPHENS: Well, so, very specifically, your Honor, it looked like they were going to take the position that you had to use the sequencing file in order to skip forward, right? That was their proposed construction. And what we've seen instead is a morphing by Personal Audio to remove this object that is discussed at great length in the specification almost entirely from the claims, right, and end up with something --

THE COURT: What object? The sequencing file?

MR. STEPHENS: The sequencing file, right.

THE COURT: Sequencing file.

MR. STEPHENS: So, there is a particular sequencing file structure that's described in the patent; and now they're saying you don't even have to use that when you're playing back. All you've got to do is take

some data from it and it can be in a different form somewhere else in the computer and that's enough.

And that's the morphing that we've seen happen over time that, if it had been done right up-front in the original 3-1(g) in a timely fashion, I think we might have taken a different approach to claim construction here today.

THE COURT: All right. And then -- now, I'm not sure that -- your letter regarding the possibility of early equitable trial has come in I can't remember how many days ago. Have you responded to that yet?

MR. HOLDREITH: No, sir.

THE COURT: And I'm not looking for a long response, but you may want to get that in fairly quickly.

MR. HOLDREITH: Yes, sir. We oppose it, but we'll put in a very short response to the letter.

THE COURT: Anything else that Personal Audio thinks needs to be covered or would just -- since we're all here together would be helpful to have covered at this time?

MR. HOLDREITH: Nothing for today, your Honor.

THE COURT: All right. What about Apple?

Again, it needs to be covered or would just be helpful to be covered since we're all here to discuss?

MR. STEPHENS: A helpful point since we're all

here, something we were intending to raise with the other side and haven't yet; and I'm hopeful it will be a matter of agreement. It's just to change slightly the scheduling of expert reports to space the opening and response to expert reports apart a little bit. I don't think it will affect the schedule in a meaningful way otherwise. But we can confer with counsel and hopefully put in a --

THE COURT: Okay. I generally -- that does not bother me. Just so you know, I'm concerned about the timing of dispositive motions. If you want an answer before you spend all your money on preparing for trial, you need that in time for me to look at them. There is no point in a couple, four weeks before trial submitting some massive complicated motion and, given all my other cases, expect an answer.

And there is also not much point in submitting these on the idea of you're going to educate the judge. It's -- and the other thing is I don't want whatever you do to wind up us moving the trial date. I think I'm going to -- unless we get a hurricane or something, the trial date is firm. And if you want motions dealt with, get them in in time. But your discovery of the experts -- you're experienced counsel. If you can work it out, great. You know, talk about it. It's almost

150 sauce for -- you know, they want a little extension, then I'll -- either side gets some extra time probably. So, I don't have a problem with that. 4 Anything else, then, from Apple's point of 5 view? 6 MR. STEPHENS: Not from Apple's point of view. Thank you. 8 THE COURT: All right. Again, I appreciate very much the presentations both sides have made; and 10 I'll take a look at your slides. You're excused. 11 you have a safe trip home, and the court is adjourned. (Proceedings concluded, 3:20 p.m.) 12 13 COURT REPORTER'S CERTIFICATION 14 I HEREBY CERTIFY THAT ON THIS DATE, 15 SEPTEMBER 8, 2010, THE FOREGOING IS A CORRECT TRANSCRIPT FROM THE RECORD OF PROCEEDINGS. 16 17 19 20 21 22 23 24 25